CXAR/16 & 32 COAXIAL SWITCH MATRIX with IF-12 or CM-12 Control Module

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DRAWINGS

DRWG/SCHEMATIC #	DESCRIPTION
MISCELLANEOUS	
11-05-50-1	Front Panel LED
11-08-50	CM/32 Relay Driver
11-11-50	RD-9 Relay Driver Bd
11-17-50	RD-8/16 Relay Driver Bd
11-21-50	IF-12 Control Mod
14-20-20	Top/Bottom Panel
15-60-22	PB/32 Channel Front Panel
16-16-50	EIF Module
21-30-21	CXAR/16 Rear Panel
21-35-21	CXAR/32 Rear Panel
99-00-30	20 Pin Drive Cable
99-02-30	16 Pin Data Cable Diagram
99-190-30	Standard Power Supply Wiring Diagram
CHASSIS (MF AND EXP)	
21-30-00	CXAR/16-MF
21-35-00	CXAR/32-MF
21-23-00	CXAR/32-EXP
SWITCH MODULE SCHEMATICS	
21-00-50	CXR/2x1-C2
2-101-1	CXR/2x1-FORM A
21-01-50	CXR/2x1-GT-50
21-02-50	CXR/8x1-2A
21-13-50	CXR/2(4x1)-1LL
21-14-50	CXR/8-1T
21-14-51	CXR/8x1-1S
21-14-52	CXR/4-1T
21-14-53	CXR/4x1-1S
21-24-50	CXR/8x1-1HT
21-24-51	CXR/8x1-1HS
21-24-52	CXR/4x1-1HT
21-24-53	CXR/4x1-1HS
30-10-50	CXR/2x1-G-75
30-17-50	CXR/8x1-G-50
30-18-50	CXR/8x1-G-75
30-19-50	CXR/8x1-GT-75
30-21-50	CXR/4x2-G-50
30-22-50	CXR/4x2-G-75
30-25-50	CXR/2x1-G-50
30-29-50	CXR/8x1-GT-50
30-30-50	CXR/2x1-GT-75
30-31-50	CXR/2x1-G-75-F

1.0 ADDENDUM

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2.0 GETTING STARTED

Unpack the unit and make sure it has arrived undamaged. Inspect for dents, bent handles, major scratches and missing or loose parts. Note that many of the items listed individually on the packing list are already installed within the chassis, rather than being packed separately.

Compare the Shipped Configuration List on the last page of the Quick Start Guide that shipped with the unit with the included packing slip to verify that all components and ordered parts have been received. If any purchased items are missing please contact your Sales Representative at 1-800-346-3117, 585-381-4740 or sales@cytec-ate.com. Utilize the Shipped Configuration List to identify which drawings and diagrams refer to the specific unit ordered.

Next, set up the chassis on either a bench or rack. The front handles allow the unit to be bolted to a standard 19 inch rack. No special setup tools are needed.

For AC powered units, a Power Cord should be included in the box. Plug one end into the chassis and the other into a three prong commercial AC outlet. The unit will operate from one of two AC voltage ranges: 100/140 or 200/260. There is a fuse holder built into the front panel of the unit. The power supply on AC units is auto-ranging.

Install the appropriate remote control cable to the controlling computer: RS232, IEEE488 (GPIB) or Ethernet. Cytec provides a one to one RS232 D9 cable but does not provide Ethernet or GPIB cables with the unit.

Turn the unit ON via the toggle switch located on the front panel. The front panel Power LED should illuminate.

Study the sections of this manual which deal with your control interface (RS232 or Ethernet), as well as the controlling command syntax. A group of programming examples are included in appendices at the end of the manual and provide a good structure to work from. Example driver programs may be included on a disc if requested. Drivers can also be downloaded from Cytec's web site at: http://www.cytec-ate.com/support

You should now be able to begin writing useful code. **Always write and debug code thoroughly before hooking up live signals to the matrix!** This equipment gives you full control over what is switched to where and will not prevent you from making potentially harmful connections. That is, nothing in the system prevents the switching of excessive power, which can damage or destroy the relay contacts or digital switches.

3.0 GENERAL

CXAR/16 (**Drwg.#21-30-00**) and CXAR/32 (**Drwg.#21-35-00**) Mainframes are 19" rack mounting chassis supplying either 16 or 32 switch points respectively. A standard CXAR Mainframe holds two power supplies, one control module, front panel status LED's and up to four CXAR switch modules. Optional manual controls include push buttons. The switch modules are mounted on the rear panel with their signal connectors protruding through the panel. The switch modules are typically arranged so that module #0 is on the top when viewing the panel from the back.

3.1 CHASSIS DESCRIPTION

The CXAR/16 and CXAR/32 units include both Mainframe and Expansion chassis. A Mainframe is a single standalone chassis which may be controlled either remotely via computer or locally via the optional manual control. One or more Expansion chassis can be controlled only from the dedicated MESA II control chassis. All chassis are standard 19" rack mounting.

The CXAR/16 supplies 16 switch points, and the CXAR/32 supplies 32 switch points.

The power supply operates from the AC line supply via a fused line cord adapter on the rear panel. This adaptor also houses the ON/OFF switch. Several different switch modules, (**Section 4.0**), of varying sizes and options are available, which allow the system to be custom tailored to the user's specific requirements.

3.1.1 MAINFRAME CHASSIS

A typical CXAR/16 Mainframe can be seen in **Drwg. #21-30-00**, while a CXAR/32 Mainframe can be seen in **Drwg. #21-35-00**.

Each CXAR Mainframe chassis contains:

(One) Front Panel Display/Relay Driver Modules (Section 3.4)

(Up to Four) CXAR Switch Modules (Section 4.0)

(One) Control Module (Section 5.0)

(One) 12 Volt Power Supply (Section 3.3)

(One) 5 Volt Power Supply (Section 3.3)

CXAR/16 and CXAR/32 chassis are 15" deep chassis. These are built with the front panel LED Display shown on Drwg. #11-05-50-1 and include the optional PB/16 or PB/32 Pushbutton Manual Controls described in Section 3.4.2.

3.1.2 EXPANSION CHASSIS

An Expansion Chassis differs from a Mainframe in that it cannot operate as a standalone device and must be controlled remotely from a MESA II. An example CXAR/32 Expansion chassis can be seen in **Drwg. #21-23-00.**

The CXAR Expansion Chassis holds basically the same components as the CXAR Mainframe, with the following exceptions:

- There is no dedicated control module in the Expansion Chassis. Instead, an expansion cable from the MESA II plugs into the Expansion Chassis' rear panel at the control interface connector.
- There is one CM/32 Relay Driver **Drwg.** #11-08-50.
- Relay power is supplied from a +12V supply in the Expansion chassis.
- Logic +5V power comes from the MESA II only.

For Expansion Chassis, control signals originate in the MESA II Control Mainframe. These signals are routed from the MESA II via the supplied ribbon Expansion Cable to the Interface Connector located on the chassis' rear panel. The Interface Connector in turn wires to the CM/32 Driver Module(s) located inside the Expansion Chassis. The CM/32's drive the coaxial switch modules. The relay coils are wired in parallel with the front panel LEDs.

3.2 SPECIFICATIONS

Dimensions: 19" Rack Mounting x 3.5" High x 15" Deep

Weight: Maximum weight with full complement of modules less than 20 lbs.

Power: Less than 60 W @ 100-130 Vac or@ 200-260 Vac

Environment:

Operating: 0°C to 50°C @ 95% Relative Humidity
Storage: -25°C to 65°C @ 95% Relative Humidity
Capacity: Up to four CXAR switch modules standard

Expansion Capacity: Up to 16 Expansion Units with one MESA II Unit **Display:** One Power LED and up to 32 Drive Status LED's

Control Mode: Ethernet TCP/IP and RS232 standard: IEEE488 Optional

3.3 POWER SUPPLY

The CXAR/16 and CXAR/32 Mainframe Chassis are built with two power supplies. One has a regulated +12 volt output for driving the relays, and the second has a regulated +5 volt output for the logic as shown in **Drwg.** # **99-190-30**.

Standard CXAR/16 and CXAR/32 Expansion Chassis are built with power supplies. The +5 volts for the logic is supplied from the MESA II Controller via the Expansion Interface Module as shown in **Drwg.** #16-16-50. All power supplies will operate from 100-140 volts or 200-260 volts at 47-63 Hz.

The CXAR/32 Expansion w/ Power Supply chassis, as shown in **Drwg. #21-23-00**, includes a +12V supply for switch relays.

The supplies are wired out to the Selectable AC Input Module on the rear panel, which also holds the chassis ON/OFF Switch. The user can select one of two AC voltage ranges: 110/120 Volts or 220/240 volts AC. To change the selected voltage, remove the fuse cartridge using a small blade screw driver or a similar tool. Select the desired voltage by matching the arrow on the fuse cartridge to the arrow located on the Input Module's lower right corner. Replace the fuse cartridge making sure the voltage selection arrow aligns with the arrow located on the Input Module.

Two fuses are held in the fuse cartridge, with 220/240 VAC fused separately from 110/120 VAC. See the "Shipped Configuration" page that shipped with the unit for fuse sizes.

3.4 FRONT PANEL

The CXAR/16 and CXAR/32 front panels have a power LED, and either 16 or 32 switch status LEDs and may include the optional Push Button Manual Control.

3.4.1 LABELING AND PROGRAMMATIC REFERENCES

The CXAR/16 and CXAR/32 front panels are typically labeled to match the chassis' built-in switching configuration. Each switch point is assigned a single front panel status LED. Each row of LED's represents one logical switch module, and each LED in that row represents a single switch within that module.

Programmatically, any command references one switch point and its corresponding LED directly. Commands are of the form: *Command_Module_Switch*, where:

Command - One letter mnemonic indicating function to be performed (L for Latch, U for Unlatch, etc.)

Module - An integer specifying the logical module being address. Matches front panel configuration.

Switch - An integer that specifies the logical switch being addressed. Also matches front panel labeling and chassis configuration.

NOTE: Switchpoints in the CXAR/16 and CXAR/32 can be addressed as either *Module*, *Switch*, where:

```
Module = 0, 1 for the CXAR/16 or 0 - 3 for the CXAR/32 Switch = 0 - 7 for both chassis types
```

Alternately, the Switchpoint can be addresses as simple as *Switch*, without Module where:

```
Switch = 0 - 15 for the CXAR/16 or 0 - 31 for the CXAR/32
```

Examples: Assume 2 CXAR/8x1 Switch Modules installed

```
    "L 0 7"
    Latches Module 0, Switch 7
    "L 13"
    Unlatches Module 1, Switch 3
    "U 11"
    Latches Module 1, Switch 3
    Unlatches Switch 11" (performs same function as above).
```

See Section 5.0 for complete programming information.

Note that the Latch command causes the assigned front panel LED to illuminate, indicating that the switch has been closed. Similarly, the Unlatch command will extinguish a LED if it is already illuminated (indicating a closed switch has been opened).

4.0 SWITCH MODULES

4.1 CXR/8x1-G-50, CXR/4x1-G-50, CXR/8x1-G-75 and CXR/4x1-G-75

Each CXR/8x1-G-50 module (**Drwg.#30-17-50**) and CXR/8x1-G-75 module (**Drwg.#30-18-50**) has seven single pole Form C relays arranged as an 8x1 tree switch multiplexer. The characteristic impedance is either 50 or 75 ohms. These modules are used in high frequency applications, up to approximately 1 GHz. and can be built with BNC, SMA or SMB connectors. The following table illustrates common specifications for the switch module:

CXR/8x1-G-50 and CXR/4x1-G-50 (50 Ohm Modules)

Bandpass (with SMA connectors): 1.6 GHz (-3 dB)

Isolation (with BNC or SMA connectors): -50 dB @ 1 GHz

Bandpass (with BNC connectors): 1.0 GHz (-3 dB)

CXR/8x1-G-75 and CXR/4x1-G-75 (75 Ohm Modules)

Bandpass (with SMB or BNC connectors): 1.2 GHz (-3 dB) Isolation (with SMB or BNC connectors): -60 dB @ 1 GHz

Channel #0 is Normally Closed and is connected to the Common when the module is unenergized or when Drive #0 is latched. Channels #1 through #7 individually connect to Common when latched. Two (or more) channels can never be connected simultaneously. The relay control tables on the drawings indicate which relays are energized when a specific channel is latched (closed). Diodes on the modules or drive adaptor board ensure that the proper relays are selected for each channel. This module is available with SMA or BNC connectors, and it may be cut for 4x1 operation.

The format for the CXR/8x1-G Switch Module part number is:

CXR/8x1-G-Impedance-Connector

ImpedanceIndicates 50 ohms (-50) or 75 ohms (-75) Characteristic Impedance

ConnectorIndicates BNC (-N), SMA (-SMA) or SMB (-SMB) Signal Connectors

Example: The CXR/8x1-G-50-N has a characteristic impedance of 50 ohms and is built with BNC

connectors.

4.2 CXR/8x1-GT-50, CXR/4x1-GT-50, CXR/8x1-GT-75 and CXR/4x1-GT-75

Both the CXR/8x1-GT-50 (**Drwg.** #30-29-50) and the CXR/8x1-GT-75 (**Drwg.** #30-19-50) are built with nine single pole and three double pole, high frequency Form C relays arranged as an 8x1 tree switch multiplexer. The characteristic impedance is either 50 or 75 ohms. These modules have a Form C relay at each input that connects unlatched channels to terminating resistors. There is no normally closed path. The following switch module specifications are typical:

CXR/8x1-GT-50 and CXR/4x1-GT-50 (50 Ohm Modules)

Bandpass (with SMA connectors): 1.5 GHz (-3 dB)

Isolation (with BNC or SMA connectors): -60 dB @ 1 GHz

Bandpass (with BNC connectors): 1.0 GHz (-3 dB)

CXR/8x1-GT-75 and CXR/4x1-GT-75 (75 Ohm Modules)

Bandpass (with SMB or BNC connectors): 1.0 GHz (-3 dB) Isolation (with SMB or BNC connectors): -60 dB @ 1 GHz

Channels #0 through #7 individually connect to the common when energized. Two (or more) channels can never be connected simultaneously. The relay control tables on the drawings show which relays are energized when a specific channel is latched (closed). Diode logic on the modules ensures that the proper relays are selected for each channel. This module is available with SMA, SMB or BNC connectors, and it may be cut for 4x1 operations.

The part number format for CXR/8x1-GT Switch Modules is:

CXR/8x1-GT-Impedance-Connector

Impedance- Indicates 50 ohms (-50) or 75 ohms (-75) Characteristic Impedance Connector- Indicates BNC (-N), SMA (-SMA) or SMB (-SMB) Signal Connectors

Example: The CXR/8x1-GT-50-N has a characteristic impedance of 50 ohms and is built with BNC

connectors.

4.3 CXR/8x1-2A-N and CXR/8x1-2A-TBNC

The CXR/8x1-2A switch modules have nine I/O connectors, eight inputs and one common, and are built with either BNCs or Twin BNCS. The modules use double pole relays that switch both conductors of the coaxial connectors as shown in **Drwg** #21-02-50.

When using Twin BNCs, the two inner conductors are switched and the connector shields are bussed to ground. When BNC connectors are used, both the inner conductor and the shield are switched.

Two additional isolation relays switch the conductors of the COM connector. The isolation relays, K8 and K9, are open until one of the two pole relays is energized. These modules are typically used to switch balanced line 100 ohm differential pairs, and may be cut for 4x1 configurations.

4.4 CXR/2x1-FORM A-1 and CXR/2x1-FORM A-2

The CXR/2x1-FORM A module (**Drwg.#2-101-1**) consists of two Form A single or double pole relays which switch the common connector between either A, B, or OFF. The A Channel is jumper selectable to be driven as channel 0, 2, 4 or 6 while the B channel may be driven from channels 1, 3, 5 or 7. The following table illustrates common switch module specifications:

CXR/2x1-FORM A-1 and CXR/2x1-FORM A-2

Bandpass: 400 MHz (-3dB) Crosstalk: -60dB @ 5 MHz

The CXR/2x1 is available in single or double pole configurations with standard dry or mercury wetted reeds. The part number format for the CXR/2x1-FORM A Switch Module is:

CXR/2x1-FORM A-#PolesRelayType-Connector Type

These switch modules are built with one of three different relay types, where:

#Poles- Is either 1 or 2.

RelayType- Indicates Standard Dry (-S) or Mercury (-M).

ConnectorType- Indicates BNC (-N), 3 Pin Headers (-H), Twin BNC (-TBNC) or

SMA (**-SMA**).

Example: A CXR/2x1-FORM A-2S-N is built with double pole Standard Dry Reed Relays and BNC

connectors.

Modules built with single pole relays may have either BNC with grounded shields, SMA, or 3 Pin Headers.

Modules built with double pole relays may have either BNC with isolated shields, Twin BNC, or 3 Pin Headers.

4.5 CXR/2x1-C2

The CXR/2x1-C2 module, **Drwg#21-00-50**, has one Form C relay. The connector labeled NC is connected to the common when the module is in the un-energized state. When the module is latched, the connector labeled NO is connected to the common. The CXR/2x1-C2 is jumper selectable to be driven from one of eight channels allowing up to eight separate CXR/2x1-C2 modules to be driven from a single eight channel driver module. The CXR/2x1-C2 module is 50 Ohm and available with BNC or Twin-BNC or 3-pin header connectors.

4.6 CXR/8x1-1S, CXR/4x1-1S, CXR/8x1-1T and CXR/4x1-1T

The CXR/8x1-1S (**Drwg.#21-14-51**) and CXR/4x1-1S (**Drwg.#21-14-53**) Switch Modules function as single pole 8x1 and 4x1 multiplexers. These modules have Single Pole Form A Dry Reed Relays located at each input. Form A Relays typically have superior isolation when compared to their Form C counterparts. Connector options are limited to either 50 or 75 ohm BNC connectors.

The CXR/8-1T (**Drwg.#21-14-50**) and CXR/4-1T (**Drwg.#21-14-52**) function the same as the two switch modules mentioned above, however these switch modules have Form C relays on each input so that unused inputs are terminated through resistors. Connector options are limited to either 50 or 75 ohm BNC connectors. Both styles have isolation relays at the Common connector to improve bandpass. These switch modules may be built with either 50, 75 or 1K ohm terminating resistors. The part number format for the CXR/8x1-1T Switch Modules is:

CXR/8x1-1T-Termination Impedance

Termination Impedance-

Indicates 50 ohms (-50), 75 ohms (-75) or 1000 ohms (-1K)

Example: The CXR/8x1-1T-50 is a CXR/8x1-1T built with 50 ohm terminating resistors.

The part number format of the CXR/4x1-1T Switch Modules is the same as the CXR/8x1-1T Switch Modules.

4.7 CXR/8x1-1HT, CXR/4x1-1HT, CXR/8x1-1HS and CXR/4x1-1HS

The CXR/8x1-1HT and CXR/4x1-1HT Switch Modules are built with eight (or four) single pole Form C relays on the inputs. In the unenergized state, the inputs are connected to terminating impedances of 50, 75 or 1K ohms. A second set of eight (or four) Form C relays make up the Isolation Relays, and in the unenergized state these relays connect the input Form C relay Normally Open contact to ground. This shorts any leakage from the input Form C relay to ground and gives complete isolation to the output. When the relays are energized, the terminating impedance is disconnected and the input is switched through to the isolation relay which is connected to the output. **Drwg.** #21-24-50 (was #2-444-2) shows the Switch Module in the un-energized state. Connector options are limited to either 50 or 75 ohm BNC connectors.

These switch modules may be built with either 50, 75 or 1K ohm terminating resistors. The part number format for the CXR/8x1-1T Switch Modules is:

CXR/8x1-1HT-Termination Impedance

Termination Impedance-

Indicates 50 ohms (-50), 75 ohms (-75) or 1 kOhm (-1K)

Example: The CXR/8x1-1HT-50 is a CXR/8x1-1HT built with 50 ohm terminating resistors.

The part number format for the CXR/4x1-1HT Switch Modules is the same as the CXR/8x1-1HT Switch Modules.

The CXR/8x1-1HS and CXR/4x1-1HS Switch Modules are similar to the CXR/8x1-1HS and CXR/4x1-1HS counterparts. However, eight (or four) single pole Form A relays are placed on the inputs instead of Form C relays, In the un-energized state, the inputs are connected to ground and not a terminating resistor. Form A Relays typically have superior isolation compared to their Form C counterparts.

4.8 CXR/2x1 SWITCH MODULES

The CXR/2x1 Series Switch Modules (**Drwg.#30-25-50, 30-10-50 & 30-31-50**) are built with passive reed relays. Both single and two pole switch modules are available and they can be built with Type S Standard Dry. The modules are bidirectional, and input and output connectors can be swapped as needed. The CXR/2x1 jumper selectable to be driven from one of eight channels. Connectors are BNC, SMA or SMB, and F for the **30-31-10**.

#30-25-10 is a 50 Ohm Module.

#30-10-10 is a 75 Ohm Module.

#30-31-10 is a 75 Ohm Module with F connectors.

Common specifications when used as individual switch modules are:

CXR/2x1

Bandpass: 400 MHz (-3dB) Isolation: -60dB @ 5 MHz

The CXR/2x1-G Switch Module part number format is:

CXR/2x1-#PolesRelayType-BNC

#Poles Specifies One (-1) or Two (-2) Poles Switched

Connector Type- Indicates BNC (-N), 3 Pin Headers (-H), Twin BNC (-TBNC) or

SMA (**-SMA**).

Example: The CXR/2x1-BNC is a two pole switch built with BNC connectors.

4.9 CXR/2x1-GT-50 and CXR/2x1-GT-75

The CXR/2x1-GT-50, **Drwg#21-01-50**, and the CXR/2x1-GT-75, **Drwg#30-30-50**, terminated switch modules have two Form C coaxial relays. The following table illustrates common switch module specifications:

CXR/2x1-GT-50 (50 Ohm Modules)

Bandpass (with SMA, SMB or BNC connectors): 2 GHz (-3dB) Isolation (with SMA, SMB or BNC connectors): -50dB @ 1GHz

CXR/2x1-GT-75 (75 Ohm Modules)

Bandpass (with SMB or BNC connectors): 1.5 GHz (-3dB)

Isolation (with SMB or BNC connectors):

-50dB @ 1.6GHz

The connectors labeled A and B are terminated into 50 ohms or 75 ohms when the module is in the unenergized state. The CXR/2x1-G is jumper selectable to be driven from two of eight drive channels. The CXR/2x1-GT is jumper selectable to be driven from two of eight channels. Depending on the jumper settings, connector A is connected to COM when an even numbered drive is energized, and or connector B is connected to COM when an odd numbered drive is energized. Refer to **Drwg#21-01-50** for exact jumper configuration. This module is available with SMA or BNC connectors.

The CXR/2x1-GT Switch Modules part number format is:

CXR/2x1-GT-Relay Impedance-Connector Type

Impedance- (-50) indicates 50 ohms or (-75) indicates 75 ohms *Connector Type-* Indicates BNC (-N), SMA (-SMA) or SMB (-SMB).

Example: A CXR/2x1-GT-75-N has a characteristic impedance of 75 ohms and is built with BNC

connectors.

4.10 CXR/4x2-G

The CXG/4x2-1G module is built with ten single pole, high frequency Form C relays arranged as a 4x2 tree switch as shown in **Drwg.#30-21-50** (**50 Ohm Module**) and **Drwg#30-22-50** (**75 Ohm Module**). The following table illustrates common specifications:

CXR/4x2-G-50 (50 Ohm Module)

Bandpass (with SMA connectors): 2.1 GHz (-3dB)
Isolation (with SMA connectors): -60dB @ 2 GHz

CXR/4x2-G-75 (75 Ohm Module)

Bandpass (with SMB or BNC connectors): 1 GHz (-3dB)
Isolation (with SMB or BNC connectors): -60dB @ 1 GHz

Any of four inputs can individually be connected to either of two outputs. Input #0 is connected to Output #0 when no channel is latched or when Channel 0,5, 6, or 7 is latched. Latching any other channel will break the Input #0 to Output #0 connection. The table below shows which input/output pair is selected when a specific drive is energized.

Channel	<u>Input</u>	<u>Output</u>
0	0	0
1	1	0
2	2	0
3	3	0
4	0	1
5	1	1
6	2	1
7	3	1

No input can be simultaneously latched to both outputs; however, it is possible to close two separate parallel switch paths. This module is available with 50 or 75 ohm relays and SMA, SMB or BNC connectors.

The CXR/4x2-G Switch Modules part number format is:

CXR/4x2-G-Relay Impedance-Connector Type

Relay Impedance- (-50) indicates 50 ohms or (-75) indicates 75 ohms Indicates BNC (-N), SMA (-SMA) or SMB (-SMB).

<u>Example:</u> A CXR/4x2-G-50-SMA has a characteristic impedance of 50 ohms and is built with SMA connectors.

4.11 CXR/2(4x1)-1P-LL

The CXR/2(4x1)-1P-LL Switch Module, **Drwg. #21-13-50**, is intended for high insulation resistance measurements or the switching of low currents, down to Femtoamps. The module is built with shielded, low leakage relays, and all signal lines have Faraday Shields. The dual output Commons utilizes isolation relays to further minimize leakage. The two Commons also allow multiple switch modules to be interconnected to supply larger Nx1 multiplexers. Connector options are BNC (CXR/2(4x1)-1P-LL-BNC) or Triax (CXR/2(4x1)-1P-LL-TRIAX). Jumper positions provide for Grounded Guard, Isolated Guard or Driven Guard, as specified by the end user.

APPLICATIONS:

High Speed Driven Guard Testing – In this application, the outer conductor of the BNC or inner concentric conductor of the Triax connector are driven to the test voltage to reduce the charge time on the capacitance of the coaxial cable and thereby reduce leakage from signal to shield. For these applications, the relay EMI shield is jumpered to ground, the Faraday shield is connected to the outer BNC or inner concentric Triax conductor, and the outer conductor of the Triax is taken to chassis ground.

If using BNC connectors in a driven guard application, it is critical to remember that there will be exposed voltages on the back of the chassis that could cause severe injury.

Low Noise – Recommended connector is Triax. The inner conductor is used to switch signals. The inner concentric conductor of the Triax connector is isolated from both signal and CYTEC chassis ground. This isolated conductor should only be tied to ground at a single point (usually common to the signal source) and provides a shield from ground loop currents. The inner concentric is tied common across all of the switch module connectors. The outer concentric conductor of the triax is tied to chassis ground everywhere possible. This should be as low a noise and as high quality, a ground as possible. The switch module Faraday shield and relay EMI shield should all be jumpered to chassis ground.

JUMPERING OPTIONS:

Relay EMI shield – A foil shield protects the relay contacts from noise generated in the relay drive coil. In almost all applications this shield should be jumpered to chassis ground. Jumper holes are provided which would allow this shield to be jumpered to the Faraday shield should test data prove this to be a better option in rare cases.

Relay commons – Two relay commons are provided on each switch module. When left isolated, the module operates as two separate 4x1 multiplexers. When jumpered together, the module is a single 8x1 multiplexer with dual commons which allows, multiple module to be cabled together to form larger multiplexers.

Faraday Shield – A Faraday shield is provided on the switch module, mainly for driven guard applications, but it may be used for other situations where an isolated shield is beneficial. If the isolated guard from the BNC outer conductor or Triax inner concentric is left unconnected from the Faraday shield, the Faraday shield should be taken to chassis (earth) ground. There are two holes on the top of the Faraday module cover near the

connectors. 3/4" long #4 screws may be screwed into these holes to connect the faraday shield to earth ground. A set of screws should have been provided with the chassis. The module will need to be removed from the chassis to install these screws.

4.12 CXAR SWITCH MODULE SPECIFICATIONS

CXAR REED RELAY SWITCH MODULE

		<u>SPECIFICA</u>	<u>TIONS</u>				
Switch	Connector	Switching	Switching	Switching	Life	Operate	Contact
Module	Туре	Voltage	Current	Power	Expectancy	Time	Resistance
		•	CXR 8x1 and 4	1x1 SWITCH MO	DULES		
					1 E8		
CXR/4x1-1S	BNC	200 Vdc	0.5 A	10 W	Operations	1.0 ms	150 mΩ
CXR/8x1-1S	BNC	200 Vdc	0.5 A	10 W	1 E8 Operations	1.0 ms	150 mΩ
	5.10	200 140	0.071	1011	1 E8	1.0 1110	10011122
CXR/8x1-1T-1K	BNC	175 Vdc	0.25 A	5 W	Operations	3.0 ms	200 mΩ
CXR/8x1-1T-50	BNC	175 Vdc	0.25 A	5 W	1 E8 Operations	3.0 ms	200 mΩ
CAN/0X1-11-30	BINC	175 Vuc	0.25 A	3 00	1 E8	3.0 1118	200 11122
CXR/8x1-1T-75	BNC	175 Vdc	0.25 A	5 W	Operations	3.0 ms	200 mΩ
0/0/4 4 47 414	5110	4== > /	0.05.4	- 144	1 E8		
CXR/4x1-1T-1K	BNC	175 Vdc	0.25 A	5 W	Operations 1 E8	3.0 ms	200 mΩ
CXR/4x1-1T-50	BNC	175 Vdc	0.25 A	5 W	Operations	3.0 ms	200 mΩ
					1 E8		
CXR/4x1-1T-75	BNC	175 Vdc	0.25 A	5 W	Operations	3.0 ms	200 mΩ
CXR/4x1-1HS	BNC	200 Vdc	0.5 A	10 W	1 E8 Operations	1.0 ms	150 mΩ
OXIV 4 X1-1110	DIVO	200 Vuc	0.5 A	10 00	1 E8	1.0 1113	130 11122
CXR/8x1-1HS	BNC	200 Vdc	0.5 A	10 W	Operations	1.0 ms	150 mΩ
OVD/04 ALIT ALC	DNO	475 \/- -	0.05.4	5 M	1 E8	0.0	000 0
CXR/8x1-1HT-1K	BNC	175 Vdc	0.25 A	5 W	Operations 1 E8	3.0 ms	200 mΩ
CXR/8x1-1HT-50	BNC	175 Vdc	0.25 A	5 W	Operations	3.0 ms	200 mΩ
					1 E8		
CXR/8x1-1HT-75	BNC	175 Vdc	0.25 A	5 W	Operations	3.0 ms	200 mΩ
CXR/4x1-1HT-1K	BNC	175 Vdc	0.25 A	5 W	1 E8 Operations	3.0 ms	200 mΩ
0/11/1/1/11	5.10	110 140	0.2071	0 11	1 E8	0.0 1110	20011122
CXR/4x1-1HT-50	BNC	175 Vdc	0.25 A	5 W	Operations	3.0 ms	200 mΩ
CXR/4x1-1HT-75	BNC	175 Vdc	0.25 A	5 W	1 E8 Operations	3.0 ms	200 mΩ
CAN/4X1-1111-75	BINC	110 Vdc,	0.25 A	3 00	1 E8	3.0 1118	200 1112
CXR/8x1-2A-N	BNC	125 Vac	1.0 A	30 W	Operations	2.0 ms	50 mΩ
		110 Vdc,			1 E8		
CXR/8x1-2A-TBNC	TBNC	125 Vac	1.0 A	30 W	Operations	2.0 ms	50 mΩ
	1	20.1/4- 20	CXR-G SERIES	S SWITCH MOD		1	Ī
CXR/8x1-G-50-N	BNC	30 Vdc, 30 Vac	0.5 A	10 W @ 900 MHz	1 E8 Operations	10.0ms	100 mΩ
674176X1 C 00 14	Bito	30 Vdc, 30	0.071	10 W @ 900	1 E8	10.01110	10011122
CXR/8x1-G-50-SMA	SMA	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
CVD/9v1 C EO CMD	SMB	30 Vdc, 30	0.5.4	10 W @ 900	1 E8	10.0ma	100 mO
CXR/8x1-G-50-SMB	SMB	Vac 30 Vdc, 30	0.5 A	MHz 10 W @ 900	Operations 1 E8	10.0ms	100 mΩ
CXR/4x1-G-50-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
0.757		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x1-G-50-SMA	SMA	Vac	0.5 A	MHz 10 W @ 900	Operations 1 E8	10.0ms	100 mΩ
CXR/4x1-G-50-SMB	SMB	30 Vdc, 30 Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		222
CXR/8x1-G-75-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ

Switch	Connector	Switching	Switching	Switching	Life	Operate	Contact
Module	Туре	Voltage	Current	Power	Expectancy	Time	Resistance
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x1-G-75-SMB	SMB	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x1-GT-50-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x1-GT-50-SMA	SMA	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x1-GT-50-SMB	SMB	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/8x1-GT-75-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/8x1-GT-75-SMB	SMB	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x1-GT-75-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x1-GT-75-SMB	SMB	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x2-G-50-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x2-G-50-SMA	SMA	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x2-G-50-SMB	SMB	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x2-G-75-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/4x2-G-75-SMB	SMB	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ

CXR 2x1 (A/B) SWITCH MODULES

CXR/2x1-FORM A-					1 E8		
1S-N	BNC	200 Vdc	0.5 A	10 W	Operations	1.0ms	200 mΩ
CXR/2x1-FORM A-					1 E8		
1S-H	3 Pin Header	200 Vdc	0.5 A	10 W	Operations	1.0ms	200 mΩ
CXR/2x1-FORM A-					1 E8		
1S-TBNC	SMA	200 Vdc	0.5 A	10 W	Operations	1.0ms	200 mΩ
CXR/2x1-FORM A-					1 E8		
1M-N	BNC	500 Vdc	1.0 A	50 W	Operations	2.0ms	150 mΩ
CXR/2x1-FORM A-					1 E8		
1M-H	3 Pin Header	500 Vdc	1.0 A	50 W	Operations	2.0ms	150 mΩ
CXR/2x1-FORM A-					1 E8		
1M-TBNC	SMA	500 Vdc	1.0 A	50 W	Operations	2.0ms	150 mΩ
CXR/2x1-FORM A-					1 E8		
2S-N	BNC	200 Vdc	0.5 A	10 W	Operations	1.0 ms	100 mΩ
CXR/2x1-FORM A-					1 E8		
2S-H	3 Pin Header	200 Vdc	0.5 A	10 W	Operations	1.0 ms	100 mΩ
CXR/2x1-FORM A-					1 E8		
2S-TBNC	TBNC	200 Vdc	0.5 A	10 W	Operations	1.0 ms	100 mΩ
CXR/2x1-FORM A-					1 E8		
2M-N	BNC	500 Vdc	1.0 A	50 W	Operations	2.0ms	75 mΩ
CXR/2x1-FORM A-					1 E8		
2M-H	3 Pin Header	500 Vdc	1.0 A	50 W	Operations	2.0ms	75 mΩ
CXR/2x1-FORM A-					1 E8		
2M-TBNC	TBNC	500 Vdc	1.0 A	50 W	Operations	2.0ms	75 mΩ
		110 Vdc,			1 E8		
CXR/2x1-2C-N	BNC	125 Vac	1.0 A	30 W	Operations	2.0 ms	50 mΩ
		110 Vdc,			1 E8		
CXR/2x1-2C-TBNC	TBNC	125 Vac	1.0 A	30 W	Operations	2.0 ms	50 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/2x1-G-50-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/2x1-G-50-SMA	SMA	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/2x1-G-75-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/2x1-G-75-SMB	SMB	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ

Switch	Connector	Switching	Switching	Switching	Life	Operate	Contact
Module	Туре	Voltage	Current	Power	Expectancy	Time	Resistance
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/2x1-GT-50-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/2x1-GT-75-N	BNC	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ
		30 Vdc, 30		10 W @ 900	1 E8		
CXR/2x1-GT-75-SMB	SMB	Vac	0.5 A	MHz	Operations	10.0ms	100 mΩ

CXR LOW L	EAKAGE	SWITCH	MODULES
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					1 E8		
CXR/8x1-1P-LL-N	BNC	200 Vdc	0.5 A	10 W	Operations	1.0ms	100 mΩ
CXR/8x1-1P-LL-					1 E8		
TRIAX	TRIAX	200 Vdc	0.5 A	10 W	Operations	1.0ms	100 mΩ

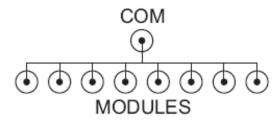
4.13 COAXIAL BUS STRIPS

The Coaxial Bus Strips are used to interconnect the Common connectors of CXAR Coaxial Switch Modules, thereby creating larger multiplexers. The Coaxial Bus Strips are designed for maximum bandpass and minimum stub length.

The bus strips are available in the following five sizes:

CXBS/2	(2x1 Bus Bar)	Drwg. #14-02-29
CXBS/3	(3x1 Bus Bar)	Drwg. #14-03-29
CXBS/4	(4x1 Bus Bar)	Drwg. #14-04-29
CXBS/8	(8x1 Bus Bar)	Drwg. #14-05-29
CXBS/16	(16x1 Bus Bar)	Drwg. #14-06-29

CXBS/8 Bus Bar shown in Drawing Below



NOTE- The Coaxial Bus Strips cannot be used with Type G Switch Modules.

4.14 CXS/8x1-GT-75-BNC, CXS/8x1-GT-75-F, and CXS/16x1-GT-75-F

The CXS/8x1-GT-75-BNC (**Drwg** #64-00-50) and the CXS/8x1-GT-75-F (**Drwg** #64-01-50) are built with 7 SPDT high frequency, solid state relays arranged as an 8x1 tree switch multiplexer. The CXS/16x1-GT-75-F (**Drwg** #64-02-50) are built with 15 SPDT high frequency, solid state relays arranged as an 16x1 tree switch multiplexer. Unlatched paths are terminated to 75 ohms internal to the relays. The characteristic impedance is 75 ohms. The CXS/16x1-GT-75-F module will not fit into a standard CXAR chassis, and requires a custom chassis. There is no normally closed path. The following switch module specifications are typical:

CXS/8x1-GT-75-BNC (75 Ohm Modules with BNC connectors)

Isolation: >50 dB to 1.25 GHz Bandpass (with BNC connectors): 1.0 GHz (-3 dB)

CXS/8x1-GT-75-F and CXS/16x1-GT-75-F (75 Ohm Modules with F connectors)

Isolation: >50 dB to 1.25 GHz
Bandpass (with F connectors): See plot below in Figure 1

Channels #0 through #7, (or #0 through #15), individually connect to the common when energized. Two (or more) channels can never be connected simultaneously. Diode logic on the modules ensures that the proper relays are selected for each channel.

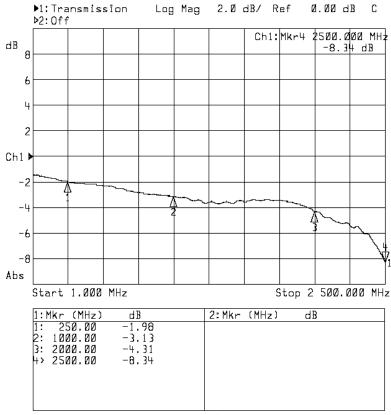


Figure 1 – Insertion Loss 8x1-GT-

Introduction

CYTEC's IF-12 RS232/LAN Control Module is designed to control single chassis mainframes. Three forms of remote control are available on the module: IEEE488 (GPIB), RS232 and Ethernet LAN. An optional manual control is also available. All four interfaces may be active and used simultaneously.

Interface options: GPIB, RS232 and LAN are standard, but the Manual Control must be specified when purchasing the system. On some systems where panel space is limited, only two of the three interface connectors may be included.

5.1 LAN INTERFACE

Dynamic IP Address (DHCP): The Cytec IF12 is set at the factory to attempt to obtain an address from a DHCP server when the application boots. If you are connected to a network with a DHCP server, then the device IP address, network mask and gateway should be configured automatically. If your PC is on the same DHCP network, you will be able to communicate with the device after a short boot period of less than 10 seconds.

Static IP Address: If the module is plugged in to a network that does not have a DHCP server, you must provide a static IP address, network mask and gateway. These addresses should be provided by your network administrator.

Auto IP Address: The factory application contains an auto IP negotiation system. This allows the device to automatically configure its address in the absence of a central DHCP server, and without the need for a static IP address. This scheme is utilized as a fallback that will activate when both dynamic and static IP addresses fail to initialize. In order to communicate with a device in auto IP mode, the host system must support auto IP. Auto IP support is included in both Windows and OS X operating systems. By default, auto IP addressing starts in the 169.XXX.XXX.XXX address range.

Find Your Device: Our recommended option to locate the device is to use a local discover utility. You can do this by navigating to the Cytec web site and downloading the tool localdiscover.exe from https://cytec-ate.com/discover-cytec-local. The executable sends out a request to all Cytec devices on the local network. It opens a browser page on the first device to respond that lists all of the discovered devices, or a page that show that no devices were found.

Note: If these options are failing, there may be a firewall issue blocking the applications from sending the UDP broadcast that is used to locate Cytec devices. Always grant Cytec applications the ability to get through your OS firewall and ensure that UDP port 20034 is open for use.

5.2 RS232 INTERFACE

Signal Connections

The control module is pre-configured at the factory to operate as Data Communications Equipment (DCE) per

the EIA RS232D Standard. In this configuration, the module transmits on the RxD Pin and receives on the TxD Pin. RTS is required to be high for the control module to transmit and CTS is output high by the control module to indicate a ready for data state and low when busy. The RS232 rear panel connector is a D9P (male) and can be run directly from a D9 computer COM port with a straight through (one to one) D9S to D9S cable. A null modem cable will not work with the factory default settings! Adaptors are available at any computer store to convert from D25 to D9. Do not use any adaptor that also acts as a null modem converter. If you are building your own cables, consult CYTEC Corp., for D25 to D9 pin out conversion.

D9P (male) PIN OUTS

Pin	Signal	Function
1	DCD	Not Used.
2	RxD	Data out of Control Module.
3	TxD	Data in to Control Module.
4	DTR	Not Used
5	Common	Signal Ground.
6	DSR	Not Used
7	RTS	Control Module requires + V to transmit.
8	CTS	Control Module provides +V when ready
9	RI	Not Used

Find Your Device

Open Device Manager on Windows computers and navigate to Ports. The COM port number will be bracketed next to the device description.

Configure Your Device

The RS232 interface can be accessed using any standard terminal emulation program such as PuTTY which can be downloaded from putty.org. Enter the COM port number in the field for the Serial line to connect to. The default values set at the factory are:

• Speed (baud): 9600

Data bits: 8Stop bits: 1Parity: None

• Flow control: RTS/CTS (Hardware)

The first thing you should do is turn on Echo. This will enable you to see what you are typing. Make sure you turn Echo back off when you are done with the terminal session. Echo being left on will normally interfere with programs written specifically to control the switch.

Echo

Echos the characters back to your screen while you type them so you can see what you type.

Command: "E 0 73" Turns Echo Off "E 1 73" Turns Echo On

Answerback

Answerback allows the Control Module to return information to the COM port. Answerback should almost always be left on. If Answerback is enabled, the Answerback byte **must** be read back by the requesting device. Failure to do so could have unpredictable results.

Command:	"A 0 73"	Turns Answerback Off
	"A 1 73"	Turns Answerback On

Verbose

Verbose causes the system to return more specific information when you request status or read answerback characters. It is sometimes helpful when troubleshooting but it slows the interface down a lot. While there may occasionally be a good reason to turn on Verbose during a puTTY or Hyperterm session, it is almost never used in a programmatic interface. All of the same information can be generated in code based on the non-verbose responses without slowing down the RS232 interface.

Command: "V 0 73" Turns Verbose Off "V 1 73" Turns Verbose On

Baud Rate

Baud rate is set at the factory at 9600 Baud. Change is under software control and the control module must be connected to a serial interface to effect the change.

Baud	Baud# n
2400	4
4800	5
9600	6
19200	7
38400	8
57600	9
115200	10
230400	11 (untested, you should consider LAN)
460800	12 (untested, you should consider LAN)

Command: "P19 n 73"

"P19 7 73" sets baud rate to 19200.

If the Baud rate is inadvertently set to an unknown rate, the default value may be restored. See the section on Setting Defaults for the procedure.

Obviously as soon as you reset the Cytec baud rate you will no longer be able to communicate with the switch until you reset the baud rate on your controlling computer or communication device.

CTS/RTS Handshake

The Clear to Send (CTS) and Request To Send (RTS) hardware handshaking functions may be modified by the 'P6' command.

Command: "P6 handshake 73"

handshake = 0 Handshaking off

handshake = 1 Handshaking on (default)

Example

"P6 0 73" Turn handshaking off.

5.3 IEEE488 INTERFACE

Also known as GPIB (General Purpose Interface Bus), IEEE-488 is the international standard for a parallel interface used for attaching sensors and programmable instruments to a computer. When connecting IEEE-488 cables, some rules apply. The total number of devices should be 15 or less. The total length of all cables should not exceed 2 meters multiplied by the number of connected devices, up to a maximum of 20 meters. And no more than three connectors should be stacked together.

Find Your Device

Our recommended option to locate the device is to use NI Measurement & Automation Explorer (NI MAX), which can be downloaded from their website. Search for instruments in the application and the Cytec device should be found at default GPIB address 7.

Configure Your Device

GPIB Address:

Command syntax: "P14 n 73".

For example, "P14 8 73" sets the GPIB address to 8.

5.3.1 IEEE488.2 SPECIFIC MATRIX COMMANDS

These commands are ignored by the RS232 interface.

*IDN? - Revision Number (Same as Cytec "N" - Revision Command)

Syntax: "*IDN?"

The 'IDN?' command will cause the matrix to return its current revision number followed by an end of line.

Send: "*idn?" Request revision number.

Receive: "Cytec VDX/32x32 11-01-13 1.0" eol Text string indicating rev.

*RST - Reset (same as C - Clear command)

The '*RST' command will clear (open all switches) in the matrix.

Send: "*rst" Reset.
Receive: "0" eol Returns '0'.

5.4 CONFIGURING TCP/IP PARAMETERS FROM A SERIAL CONNECTION

To change parameters you will need to access the serial interface using any standard terminal emulation program from the COM port on your computer. Once you have established a serial connection the following commands can be used for configuration:

D command returns a list of current settings:

```
A1, E1, V0 Answerback = ON, Echo = ON, Verbose = OFF
Baudnumber = 6, RS Handshaking = 1
IP Address = 10.0.0.144
Netmask = 255.255.255.0
Gateway = 0.0.0.0
Port0 = 8080, Port1 = 8081
TCP idle = 60
Telnetlock = 0, Telnet Echo = 0
Battery Ram = 0, Default List = 0
```

IFConfig command is used to set the static IP address. The syntax for this command is:

ifconfig aaa.aaa.aaa.nnn.nnn.nnn

a = ip address in dotted decimal format n = subnet mask in dotted decimal format

Example: ifconfig 10.0.0.100 255.0.0.0

Typing if config and hitting the enter key will return the current settings.

Since you may be connected via Telnet to do this, **the IP address will not actually change until you reboot the Cytec switch**. This helps prevent anyone from mistakenly setting the IP to an unknown address by accident. It is a good idea to double check the settings with the D command before you reboot.

HOSTS command sets the gateway for TCP/IP sockets. The syntax for this command is:

HOSTS xxx.xxx.xxx.xxx

Example: hosts 10.0.0.100

Typing hosts and hitting the enter key will return the current settings.

SNET TCP PORT command sets the Port number for TCP/IP sockets. The syntax for this command is:

SNET TCP PORT n m where n = equals one of two sockets and m is the port number

Example:

```
snet tcp port 0 8088 socket 0 is port #8088 snet tcp port 1 8089 socket 1 is port #8089
```

Port numbers must be between 1024 and 65535.

The Telnet port (23) may also be available. See TELNETLOCK command.

SNET TCP Idle command sets the socket life for the connection. The syntax for this command is:

SNET TCP Idle n (n=seconds) (1 to 3600 sec)

Default = 60 sec

SNET TCP Idle (display)

TCP Idle = 60

SNET TCP Idle 0 Socket never dies until the computer that established the socket kills it.

Setting the TCP Idle to 0 will force the socket to stay alive until the program that established the socket kills it.

WARNING: This can lead to issues if there is a network disconnect or the computer that established the socket locks up. If the computer that establishes the socket cannot kill the socket, no one will be able to connect to the switch until the Cytec unit is rebooted.

TCPAnswerback - Answerback

Syntax: TCPANSWERBACK n n = 0, 1 or 2

Answerback will enable or disable the transmission of a single character followed by an end of line upon the completion of all commands. The Answerback character will be a 1 or 0 depending on what command is sent. It is used to verify that the command was accepted and can verify completion of relay control commands. See Section 5.5.2

Eg. "TCPANSWERBACK 0" Turn answerback off.
"TCPANSWERBACK 1" Turn answerback on

"TCPANSWERBACK 2" Turn answerback plus terminator on

Note: TCPANSWERBACK 2:

This setting appends a set of square brackets to the answerback byte.

Send: "L0 0" Latch Module 0 Switch 0.

Receive: "1[]" End of line follows the terminator

5.5 RUNNING THE CYTEC FACTORY APPLICATION ON THE IF12

The factory application that is included with the IF12 Control module includes:

- System Parameter Settings
- Matrix Parameter Settings
- Remote Switch Control
- List/Config Management
- File Management

Eg.

• Custom Labeling

The URL request in the browser should look like the following:

http://<Device IP>

Where <Device IP> is replaced with the corresponding IP address. For more information on finding the IP address of your device, please see the <u>device discovery</u> section of this manual.

5.6 COMMAND FORMAT/COMPLETION

COMMAND FORMAT

All commands consist of at least one ASCII character indicating the command followed by optional values. After the command string is sent, an End of Line Character must be sent to affect the command.

If values are included with the command, the first value does not need to be separated from the command; all subsequent values MUST be separated by spaces or commas, eg. L1 2.

Multiple commands may also be sent on one line. Commands must be separated by a semi-colon character. Command line length is limited to 19 characters so avoid abusing this feature.

Examples: "L2 7;C" Connects Input 2 to Output 7 then clear

"U4 7;L 1 2" Unlatch Mod 4, Sw 7 then Latch Mod 1, Sw 2

COMMAND COMPLETION

A code representing the last requested switch point status (open or closed) and command completion will be stored by the matrix.

If the LAN or RS232 answerback function is enabled, a single character followed by end of line will be sent upon completion of all commands. Answerback may also include a termination character.

Note: Command Completion is NOT updated until the matrix finishes the requested operation.

Command Completion Codes – See Section 5.8 for error and completion codes

5.6.1 END OF LINE CHARACTER (EOL)

A received end of line character will cause the control module to execute the ASCII command string. The end of line character may be sent as a carriage return (CR) or New Line / Line Feed (NL/LF) for RS232 interfaces and a New Line / Line Feed (NL/LF) for IEEE488 interfaces or LAN interfaces. The IEEE488 also allows for the END control line being true with the last data character to initiate the command.

Valid end of Lines:

CR, LF or NL LAN, RS232 or IEEE488

CR and END IEEE488 LF/NL and END IEEE488

Note that the terms New Line and Line Feed are often used to mean the same thing. Both are expressed as \n in most programming languages and are shown on the ASCII table as "LF".

LF = Line Feed / New Line represented as \n , on ASCII table it is Decimal 10, or Hex A (0xA). CR = Carriage Return represented as \n , on ASCII table it is = Decimal 13 or Hex D (0xD).

When any data is returned from the switch, the data will also be followed by an End Of Line character (EOL).

Notes - All Interfaces: Upon requesting status output characters MUST be received by the requesting device. Failure to do this will prevent further use of the matrix.

Access Code

Some commands require an access code number to be included with the command. This code prevents inadvertent operation of system modifying commands. The access code is 73.

5.7 SETUP COMMANDS

Matrixsize command sets the matrix size. The syntax for this command is:

matrixsize mtx# #mods #rlys

mtx#: For mainframes this is 0, for MESA II expansion systems this is the matrix number for the expansion chassis.

#mods: The maximum number of modules for the chassis.

#rlys: The maximum number of relays per module.

Example: matrixsize 0 16 8 Sets the # of modules to 16 and the maximum number of relays per module to 8 for a mainframe chassis (mtx is 0).

Typing matrixsize and hitting the enter key will return the current settings and chassis type (for MESA II systems all of the expansion chassis settings will be returned as a list).

P Commands (Except for communications settings these are set at the factory to the correct value for your system and should not need to be altered)

- P0 n 73 Set maximum number of matrices to 'n'. For Mainframes n = 1, for MESA II Control n = number of expansion chassis
- P6 n 73 n can be 1 or 0. 1 turns RTS/CTS handshaking on, 0 turns RTS/CTS handshaking off. This setting only applies to serial communication.
- P7 n 73 n can be 1 or 0. 1 turns Use RAM on, 0 turns Use RAM off.
- P8 n 73 n can be 0 to 6. Sets the default list (configuration) to load at power up if Use RAM is on.

- P10 n 73 Set maximum number of modules to 'n' for a Mainframe system. For MESA II Systems sets the maximum number of modules for Matrix 0;
- P11 n 73 Set maximum number of modules in Matrix 1 of a MESA II System to 'n'.
- P12 n 73 Set maximum number of modules in Matrix 2 of a MESA II System to 'n'.
- P13 n 73 Set maximum number of modules in Matrix 3 of a MESA II System to 'n'.
- P14 n 73 Set GPIB address to 'n'. n can be 0 to 31.
- P19 n 73 Set the baud number to 'n'. See RS232 configuration section for corresponding baud rate to baud number.
- P20 n 73 Set maximum number of relays to 'n' for a Mainframe system. For MESA II Systems sets the maximum number of relays for Matrix 0;
- P21 n 73 Set maximum number of relays in Matrix 1 of a MESA II System to 'n'.
- P22 n 73 Set maximum number of relays in Matrix 2 of a MESA II System to 'n'.
- P23 n 73 Set maximum number of relays in Matrix 3 of a MESA II System to 'n'.
- P90 n 73 Set the system ID number to 'n'. Used in large systems to differentiate between chassis.

5.8 SWITCH COMMANDS

General Notes

For LAN and RS232, after sending any command the Cytec control will return an integer Answerback character if Answerback (TCPAnswerback for LAN) is ON. Answerback/TCPAnswerback is turned on by default and is Cytec's preferred operation since it allows you to verify commands are accepted before continuing.

If the command was a switch operation command such as Latch (L) or Unlatch (U), the character will be a meaningful status response where 1 = switch latched and 0 = switch unlatched. This may be used to verify that the command was received correctly.

Any other commands sent will also generate an answerback character which may be either a 1 or 0 and either character will indicate the command was received but the value is meaningless so either is acceptable.

Answerback may be turned off when using LAN or RS232 although it is not recommended. Answerback can also include a termination character for the LAN or RS232 interface.

Error Characters

If a command is sent incorrectly, an error character will be generated and added to the answerback character.

Since the answerback character may be a 1 or 0, there may be two values for error characters as described below.

Dec	Hex	
1	30	Latch completed without errors.
0	31	Unlatch completed without errors.
2 or 3	32 or 33	Unknown command, first character unrecognizable.
4 or 5	34 or 35	Incorrect entries, number or type of entries incorrect.

36 or 37 Entries out of limits, switch point out of usable range. 6 or 7

8 or 9 38 or 39 Invalid access code, number 73 not included when required.

Delays to Prevent Errors

Answerback returned:

It is important to recognize that with modern computers and control interfaces, it is possible to stream commands to the switch matrix faster than the relays can physically operate. Many electro-mechanical relays may take between 2 to 20 ms to close or open. This can result in unpredictable results if certain operations are streamed together without considering this delay.

A good example of this type of problem occurs if a Latch command is sent and is immediately followed by a status request. Many of Cytec's products actually base status on current flow through the relay drives so it is possible to send a command and request status before the relay has physically operated, resulting in incorrect status feedback.

Typically, a 5 to 20 ms delay between commands requiring feedback can ensure that this is never an issue.

L,U,X – Latch, Unlatch, Multiplex Commands

Syntax: Cmd Switch Cmd Module, Switch

Cmd Matrix, Module, Switch

The specified switchpoint is operated on. Note: For mainframe systems the matrix number will be 0.

(Cmd = L', U' or X')

L = Latch = Turn switch ON Closes the specified point, all others unaffected.

U = **Unlatch** = Turn switch OFF Opens the specified point, all others are unaffected.

X = **Multiplex** = Clear + Latch Opens all points, then Latches the specified point.

E.g. "U0 2 3" Matrix 0, Module 2, Switch 3 is opened. (OFF)

"L0 1 3" Matrix 0, Module 1, Switch 3 is closed. (ON)

"L0 1" Module 0, Switch 1 is closed. (ON)

"L2 3 7" Matrix 2, Module 3, Switch 7 is closed. (ON)

"X0 3 0" Clear all switch points (turn them all OFF) then Latch Matrix 0, Module 3, Switch 0.

If a single integer value is sent, the control module assumes it is a switch value and defaults to the last module value sent. If two integers are sent, the control module assumes they are a module and switch value and defaults to the last matrix value sent.

E.g. "L3 2 3" Matrix 3, Module 2, Switch 3 is closed (ON). Then, "L1 4" Assumes Matrix 3. Matrix 3, Module 1, Switch 4 is closed (ON). Then, "L5" Assumes Matrix 3, Module 1. Matrix 3, Module 1, Switch 5 is closed (ON).

Some Cytec programming examples may refer to Mod #, Rly # (Relay #). The terms Switch (Sw) and Relay (Rly) mean the same thing. For Unidirectional matrix switches the Module # may be thought of as Input #, and the Switch or Relay # may be thought of as the Output #.

Multiplex Modes

Multiplex settings can be configured by accessing the device web page at the IP Address assigned and navigating to the Set System Parameters page.

	SINGLE 32			
	(default)	QUAD 8	DUAL 16	MATRIX
	1x32 or			
MATRIX SIZE	4x8(default)	4x8	2x16	Any
ALLOWED	L0 0 0 to L0 0 31	L0 0 0 to L0 3 7	L0 0 0 to L0 1	Configuration
CMD	or L0 0 0 to L0 3		15	Dependent
	7			
OR	L0 to L31			
	One relay in the	One relay per	One relay per	One relay in the
MUX MODE	system can be	module can be	module can be	system can be
(X Command)	latched at a time			

Manual Control:

If MODE is set to Matrix on the front panel the user will be able to latch all of the 32 switchpoints at the same time. If MODE is set to Multiplex on the front panel the user will be able to latch one of the 32 switchpoints at a time in SINGLE 32 mode or one switchpoint per module in QUAD 8 or DUAL 16 mode.

Remote Control:

Commands sent remotely will not have the same limitations as the front panel. The coder is able to latch all 32 switchpoints using the Latch command "L". The Multiplex Modes (SINGLE 32, QUAD 8 and DUAL 16) only affect the Multiplex command "X", as detailed in the examples below.

Example 1:

Configuration QUAD 8: The following commands are sent in the respective order

Command Sent	Result
LO 0 0	Relay 0 will be latched
L0 0 1	Relay 1 will be latched
X0 3 2	Relay 26 will be latched
X0 0 2	Relays 0 and 1 will be unlatched and relay 2 will be latched Relay 26 will remain latched

Example 2:

Configuration DUAL 16: The following commands are sent in the respective order

Command Sent	Result
L0 0 0	Relay 0 will be latched
L0 0 1	Relay 1 will be latched

X0 1 14	Relay 30 will be latched
X0 0 2	Relays 0 and 1 will be unlatched and relay 2 will be latched Relay 30 will remain latched

Example 3:

Configuration SINGLE 32 (1X32 MTX SIZE): The following commands are sent in the respective order

Command Sent	Result
LO O O	Relay 0 will be latched
L0 0 1	Relay 1 will be latched
X0 0 26	Relays 0 and 1 will be unlatched and relay 26 will be latched

To recap: The latch command "L" will always latch the relay requested if it is in the range of allowable relays. The multiplex command "X" will unlatch all of the other relays if the Mux Mode is set to SINGLE 32. If Mux Mode is set to QUAD 8 or DUAL 16 the multiplex command "X" will unlatch all of the relays on the same module as the requested relay.

C - Clear Command

Syntax: C

All points in the chassis are opened.

E.g. "C" All switches in the chassis are opened.

For IEEE488.2, The C command is the same as the *RST (reset) function.

5.9 STATUS AND INTERROGATE COMMANDS

The Status and Interrogate commands return information to the user so they can determine what state each switch point is in before proceeding. The commands can be used to simply check the switch configuration, to verify connections, or to prevent unwanted connections.

The information returned by these commands can be different depending on what type of system you have. Please find the Status or Interrogate section for your specific system before writing code that is dependent on the returned values.

S - Status Command

Syntax: S Returns Status of entire mainframe chassis.

S0 Module# Returns Status of specified Module#.
S0 Module# Switch# Returns Status of specified Switch point.

Status may be requested of a single switch point or for the entire chassis. After receipt of the Status command the Matrix will return a character or string of characters representing the status, open or closed, of a switch point or switch points. A one, '1', signifies a closed switch point (ON) and a zero, '0', an open switch point (OFF).

In the case of a single switch point Status a single character is returned followed by an end of line.

For multiple switch points, a stream of 1's and 0's will be returned. How they are returned and what they mean is dependent on the type of system.

Status return is broken down into four different groups:

- Systems with 8 to 32 relays drives possible.
- Systems with 64 to 512 relay drives possible.
- RJV systems which are unique.
- Large Matrix systems with over 512 switch points or solid state matrix systems.

Please see the sections on the following pages for the information for your particular system

Status Returned Values up to 32 drives

For systems with 8 to 32 relay drives (any model designated as xxx/16 or xxx/32) These Models Include:

CXAR/16 and /32 CXM/16 and /32 HXV/16 and HXV/32 RS/8 or /16 GX/4 or /8 or /16 or /32

FO/16 or /32

Model numbers are shown on the rear panel label. If the model no. is simply an integer such as "6754" you should reference the addendum for the system or contact Cytec with questions if you do not know what it is returning.

The S command sent by itself will return a continuous string of 16 or 32 1's and 0's followed by the answerback character (if on) and the end of line character. The string is ordered from lowest value switch to highest value switch.

E.g. 1 CXAR/32 chassis

Send: "S"

Receive: "000100010000000000110000000010" eol 32 switch points + Answerback + EOL

This is interpreted as Switches 3, 7, 20, 21 and 30 are ON, the rest are OFF.

In Module#, Switch # syntax this is:

Mod 0, Switches 3 and 7 are ON. Mod 1, no switches are ON. Mod 2, Switches 3 and 4 are ON. Mod 3, Switch 7 is ON. All other switches are OFF.

If the Answerback function is on, the last 1 or 0 before the EOL will be the Answerback character and the value is a "don't care". If Answerback + termination character is ON (TCPAnswerback set to 2 for LAN communications), the termination characters [] will be the last characters returned – this is in order to enable a coder to read the entire response with one chunk of code, (read until char returned equals ']').

Status Returned Values 64 to 512 drives

For systems with 64 to 512 relay drives (any model designated as xxx/64, xxx/128, xxx/256, xxx/512) These Models Include:

LXA or LXB (all) CXAR/64, /128 or /256 CXB systems (all)

CXG, CXF, CXS systems (all)

CXM/64, /128 or /256 HXV/96 or /128, or /256

RSM (all) RJM (all) JX (all) VX (all) PX (all) GX/64 or /128 FO/64 or /128

Model numbers are shown on the rear panel label. If the model no is simply an integer such as "6754" you should see the addendum for the system or contact Cytec with questions if you do not know what it is returning.

The S command sent by itself will return a row / column pattern of 1's and 0's that mimic the LED display on the front panel (if equipped), where the columns are the Module # and the Rows are the Switch #.

Eg. 2 A 16 Module, 8 Switch Matrix (your configuration may be different):

 Send:
 "S"
 Status of chassis

 Receive:
 "00010001000000000" eol
 Switch 0, Module 3 and 7 closed

 "00000000000000000" eol
 Switch 1, none closed

 "111111111111111" eol
 Switch 2, all closed

 "10000000000000001" eol
 Switch 3, Module 0 and 15 closed

 "1010101010101010" eol
 Switch 4, odd Modules closed

 "010101010101010101" eol
 Switch 5, even Modules closed

 "01010101010101" eol
 Switch 5, even Modules closed

 "0110000000000000" eol
 Switch 6, Module 1 and 2 closed

 "000000000000110" eol
 Switch 7, Module 13 and 14 closed

"0"eol Answerback character

If the Answerback function is on, the last 1 or 0 before the EOL will be the Answerback character and the value is a "don't care". For LAN Communication, if Answerback + termination character is ON (TCPAnswerback set to 2), the termination characters [] will be the last characters returned – this is in order to enable a coder to read the entire response with one chunk of code, (read until char returned equals ']').

Status Returned Values RJV Systems

RJV systems are unique and the returned status is specific to those systems. Skip this section if you do not have an RJV/48 or RJV/144 system.

S - Status Command

Syntax: S Module, Switch

Status may be requested of a single switch point or for the entire chassis. After receipt of the Status command the Matrix will return a character or string of characters representing the status, open or closed, of a switch point or switch points. A one, '1', signifies a closed switch point and a zero, '0', an open switch point.

In the case of a single switch point a single character is returned followed by an end of line.

For multiple switch points a line of ones and zeros will be returned for each switch module in the system. For the RJV/48 there will be four rows of 24 1's or 0's. For the RJV/144 there will be 12 rows of 24 1's or 0's. Each line returned will be followed by an end of line (EOL). For LAN and RS232 interfaces there may also be an Answerback character before the EOL if Answerback is enabled.

At the end of all output rows an end of line will be sent for both *interfaces*. See the command completion and answerback sections for details.

Eg. 1

Send: "S 3,4" Test Module 3, Switch 4
Receive: "0" eol Switchpoint open, end of line.

Eg. 2 An RJV/48 with four 6x4 Modules:

Send: "S" Status of chassis

Receive:

"0001000100000000000000000" eol Module 0, Switches 3 and 7 closed

"0000000000000000000000000" eol Module 1, none closed

"10000001000000100000001" eol Module 2, Switches 0, 7, 15 and 23 closed.

"000000100000000000100000" eol Module 3, Switches 6 and 18 closed.

An RJV/144 will return 12 rows with 24 1's or 0's in each row.

RJV Module Status table:

Use this table to relate switch #'s to Input and Output Ports.

RJV/12x1-X-XX (any 12x1 module)

These modules only use the first 12 characters of the returned string of 24 1's or 0's. The second set of 12 characters are "don't cares" and may be returned as 1's or 0's. They should be ignored.

Indicates port 2 is on.

RJV/6x4-X-XX (all 6x4 modules)

These modules use all 24 characters and each common port has six associated 1's or 0's: 0 to 23 = Switch #'s

Port Labels	0	1	2	3	4	5
C0	0	4	8	12	16	20
C1	1	5	9	13	17	21
C2	2	6	10	14	18	22
C3	3	7	11	15	19	23

So the 24 characters line up as:

C0/0 C1/0 C2/0 C3/0 C0/1 C1/1 C2/1 C3/1 C0/2 C1/2 C2/2 C3/2 C0/3 C1/3 C2/3 C3/3 etc...

Status Returned Values Large Systems

For systems with more than relay drives, large matrices, or solid state switches These Models Include:

VDX/16x16 or /32x32 (all) VDM/32x32 (all) DX/64x64 or /256x256 (all) DXM/64x64 or /128x128 FX (all) TX (all)

These systems do not make use of the S command but instead use the I command to return information.

Some of these systems would return up to 65,536 characters if they accepted the S command which becomes very difficult to deal with. Instead, they use the "I" command which only returns the address of switch points which are on. This limits the amount of returned data to a maximum of 256 addresses which is much easier and quicker to deal with.

These systems will interpret any "S" command sent as an "I" command and respond accordingly.

See the Interrogate Command Section for details.

5.10 I – INTERROGATE COMMAND

Syntax: I

The Interrogate function will return a list of all closed (ON) switch points. Each switch point will be followed by an "end of line" (EOL). The switch point is listed as the Module# and then Switch#. For matrix applications such as a 16x16 this often translates into "Input # then Output #" or "Output # then Input #". Since many systems are bi-directional Input vs Output may be dependent on how you are using it.

Eg.	Send	"I"	
	Receive	"0, 0" eol	Module 0, Switch 0 Closed. End of line.
		"1, 6" eol	Module 1, Switch 6 Closed. End of line.
		"3, 2" eol	Module 3, Switch 2 Closed. End of line.
		"0" eol	Answerback character (if enabled). End of line.

For system such as a DX/256x256 the "I" command may return up to 256 addresses. Be sure your buffer size can handle the amount of returned data.

For Unidirectional matrix switches, specifically DX, DXM, VDX, VDM and TX, the Module # may be thought of as Input #, and the Switch or Relay # may be thought of as the Output #.

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5.11 OTHER COMMANDS

F - Front Panel

Syntax: F n 73 n = 0 or 1

Front panel lock-out will be initiated by the receipt of a 0 character and enabled by the receipt of a 1 character followed by the access code. The access code prevents inadvertent lock-out from occurring. Lock-out will prevent any operation of the system from the front panel until it is terminated from the remote (F 1) or power is turned off then on. Preset to panel enabled at power on.

Eg. "F 0,73" Lock-out local operation.

"F 1 73" Enable local operation.

P - Program

Syntax: P n1,n2,73

The program command allows the operator to setup matrix dependent variables. These include matrix switch configuration and certain interface functions. Use of the P commands is complicated and varies greatly between systems. Your system should have been provided with the correct P command set-up.

If you need to change the matrix configuration, number of allowed modules, or other obscure set-up configurations on your system we recommend you contact Cytec and we can walk you through the P commands needed for your specific system. Please provide the serial # of your system when you contact us.

N - Revision Number (Same as IEEE488 *IDN?)

Syntax: N

The 'N' command will cause the matrix to return its current revision number followed by an integer identifier, followed by an end of line.

Eg. Send: "N" Request revision Number

Receive: "Cytec 11-14-10-1, 1.23 0" eol Text string indicating revision.

Where: "Cytec" = manufacturer.

"11-14-10-1" = control module board number.

"1.23" = Firmware Revision # (example).

"0" = Integer identifier.

Note: When requesting the Revision number, all characters must be received before the system can be resumed.

*NOTE - The text string received from the 'N' Command will vary depending on the type of system.

Integer identifier

The N command now includes a single byte which can be used as an identifier for Cytec systems. The identifier is a single byte integer so it may 0 to 255. WE do not assign this and it has no meaningful relationship to any product. It is simply a number which may be assigned to a chassis so that the end user can acknowledge that a specific Cytec chassis is communicating. It is up to the customer to assign the number and keep track of it. It allows them to poll multiple chassis and know that the one they are talking to is, for example, the JX/256 that they assigned the identifier "13" to.

Command to enter or change the number:

P90 n 73 where n is the number from 0 to 255

5.12 INPUT / OUTPUT vs MODULE / SWITCH NOMENCLATURE

Most of the switching systems sold by Cytec are completely bi-directional and can be used in a variety of ways by the customer so it is impossible for us to use the terms Input and Output, even though it is what probably makes the most sense to the end user when connecting signals to the switch.

We label and control the switches using Module# and Switch# to avoid this confusion since for most systems either can be considered an Input or an Output.

However some Cytec systems are uni-directional and therefore do have assigned Inputs and Outputs:

Uni-directional Systems with defined Input and Output ports:

DX and DXM high speed digital switch matrix systems VDX and VDM analog or digital switch matrix systems TX analog systems FX fiber optic systems

For all of these systems:

Module # = Input Switch # = Output

Note that these systems will all allow multiple Outputs to be connected to a single Input, but will never allow multiple Inputs to be connected to one Output. There are internal controls to prevent this and attempting to do it will simply disconnect a previously set path.

5.13 LIST MANAGEMENT

Lists can be set most easily through the device webpage, which can be accessed by typing the IP address for the system into any browser address bar. Currently, Cytec switches allow only nine saved lists and list 0 is always

the current latched points. Valid values for n are 1-9.

- BS n 73: Saves the current latched switchpoints in List n
- BL n 73: Clears the switch and loads the switch points in List n.
- BD n 73: Displays the switch points in List n.
- BC n 73: Clears List n.

5.14 MATRIX COMMAND SUMMARY

COMMAND FUNCTION

L sw Latch switch point.

L mod, sw

U sw Unlatch switch point.

U mod, sw

X sw Multiplex switch point.

X mod, sw

C Clear entire system.

S Return status.

S mod, sw

I Interrogate Closed Points.

F 0/1 73 Disable/Enable Front Panel.

P parameter value 73 Program parameter.

N Revision Number

RS232 Specific Commands

R baud, RTS/CTS 73 Baud Rate, RTS/CTS operation.

A 0/1 73 Disable/Enable Answerback.

E 0/1 73 Disable/Enable Echo.

V 0/1 73 Disable/Enable Verbose.

TCP/IP Specific Commands

TCPANSWERBACK 0/1/2 Disable/Enable Answerback/Termination

 $IFCONFIG \ aaa.aaa.aaa.aaa \ nnn.nnn.nnn \qquad \qquad a = ip \ address \ in \ dotted \ decimal \ format$

n = subnet mask in dotted decimal format

5.15 IF-12 (RS232/LAN/GPIB) DEFAULT CONFIGURATION SETTINGS

System parameters can be set most easily through the device webpage, which can be accessed by typing the IP address for the system into any browser address bar.

Default Values

TCP Settings:

Port 0 8080 Port 1 8081

Socket Timeout 60 seconds TCPAnswerback 1 (on) TelNet Lock 0 (off)

Serial Settings:

Answerback 1 (on) Verbose 0 (off) Echo 0 (off) Baudrate 9600

RS Handshake 1 (RTS/CTS)

GPIB Settings:

GPIB Address 7

Front Panel Settings:

Mux Config 0 (Single 32) only for 16 or 32 channel systems

Front Panel 1 (on)

Miscellaneous Settings:

Use RAM (startup) 0 (off)

Default List 0 (currently latched switchpoints)

Sys ID Number 0

5.16 LCD DISPLAY/KEYPAD MANUAL CONTROL OPTION

The Keypad/Display option allows manual control of the matrix from the front panel. Keypad operation is always enabled at power on but may be disabled by the remote command, 'F 0 73'.

Display

The display contains two lines with sixteen characters per line. The top line displays matrix commands and numeric entry. The bottom line displays the status of the entry or operation. The display will also show the last command entered from the remote computer interface when the front panel is enabled.

Keypad

The keypad consists of ten numeric keys, four function keys, a space key and an enter key.

<u>Key</u> <u>Function</u>

0-9 Numeric entries.

space Delimits between numeric entries.

L	Latch operation.
U	Unlatch operation.
X	Multiplex operation.
C	Clear operation.

ENTR Execute displayed operation.

Operation

A matrix command key, **L**, **U**, **X** or **C**, MUST be pressed before numeric entry keys. Pressing any key except a matrix command key causes the message **Enter Cmd First** to be displayed. After pressing a matrix command key the command and a cursor are displayed. The switch point to be operated on may now be entered with the numeric and space keys. The entry format is the same as described in the MATRIX OPERATION section and described briefly by the following table:

Command Key	Display Line 1	Line 2
L	Lat _	Enter Point
U	Unl _	Enter Point
X	Mux _	Enter Point
C	Clr	Enter Matrix

The numeric keypad now allows selection of the Module and Relay (Input and Output) to be operated on. Each entry may be multiple digits and a space must be pressed between selections.

Line 1 Display	Line 2 Message
Lat _	Enter Point
Lat 1_	
Lat 1 _	
Lat 1 2_	
Lat 1 23_	
Lat 1 23_	1
	Lat _ Lat 1_ Lat 1 _ Lat 1 2_ Lat 1 23_

The **ENTR** key may now be pressed to execute the displayed operation. If the displayed entry is incorrect or the operation is not desired, pressing any matrix command key will clear the display and restart the entry.

Status Display

After the **ENTR** key is pressed, the displayed operation is attempted to be executed by the control module. If the execution is successful, a **Point Closed** or **Point Open** message will be displayed on line 2. If the operation cannot be executed, an error message will be displayed.

Line 2 Message	Status
Ready	Displayed after power on.
Enter Point	The ENTR key has not been pressed, command and selection mode.
Point Closed	The selected point was closed.
Point Open	The selected point was opened.
Points Open	All points opened, Clear operation.
***Err: limits	The selected point is outside the programmed size of the matrix.
***Err: entry	An incorrect entry was selected.

Front Panel Disable

The 'F' command allows enabling or disabling front panel operation. If the front panel is disabled, no operation can be performed from the keypad.

Remote Command	Line 1	Line 2
Kemote Command		

F 0 73	Panel	Disabled
F 1 73	Panel	Enabled

Contrast and LED Backlight Adjustment

Controls are provided to adjust the LCD contrast and LED backlight level. These controls should only need adjustment in extremely bright or dim environments or for acute viewing angles. Both LCD and LED circuits have temperature sensing elements that will automatically adjust the output level for changes in the ambient temperature.

5.17 MEMORY SANITATION PROCEDURE

Cytec's IF-12 uses the NXP MCF54415 microprocessor with 32 MB of non-volatile flash memory which is used to store user lists and labels for the webpage factory application and 128kB of user parameter storage. If the unit is ever removed from service or needs to be sanitized for disposal the memory can be erased using one of the following methods.

- 1) Easiest with least damage. Contact Cytec for factory application .bin file at: <u>sales@cytec-ate.com</u> or 1-585-381-4740.
- 2) Permanent. Remove cover. Locate IF-12. Remove the NetBurner core board by disconnecting the LAN cable and prying the module off the IF-12 board. Destroy the NetBurner board. Unit is non functional until IF-12 has been replaced.

APPENDIX - EXAMPLE PROGRAMS

Java LAN Programming Example:

```
import java.net.*; // for Socket
import java.io.*; // for IOException and Input/OutputStream
public class if 12 lantester
       static final int N MODS = 4;
       static final int N_RLYS = 12;
       /**-----*/
       public static void main(String[] args) throws IOException, InterruptedException
          if (args.length!= 2) // Test for correct # of args. IP Address and Port
              throw new IllegalArgumentException("Parameter(s): <IP Address> [<Port>]");
          String server = args[0]; // Server name or IP address
          int servPort = Integer.parseInt(args[1]); // Port Number
          // Create socket that is connected to server on specified port
          Socket socket = new Socket(server, servPort);
          System.out.println("Connected to server...sending string");
          InputStream in = socket.getInputStream();
          OutputStream out = socket.getOutputStream();
          if12_lan if12 = new if12_lan();
          // Initialize Device: Turn Verbose & Echo off, Answerback on
          if (if12.init LAN(in,out) < 0)
              throw new SocketException("Error Initializing Device");
          // Clear Device: Unlatch all relays
          if (if12.matrix_clear(in,out) != 48)
              throw new SocketException("Error clearing Device");
          // Latch and Unlatch Relays
          for (int mod = 0; mod < N\_MODS; mod++)
              for (int rly=0;rly<N_RLYS;rly++)
                 if (if12.point_ops(in,out,'L',0,mod,rly) !=49)
                     System.out.printf("Error latching Mod %d Rly %d\n",mod,rly);
                     break:
                 System.out.printf("Latched Mod %d Rly %d\n",mod,rly);
                 if (if12.point_ops(in,out,'U',0,mod,rly) != 48)
                     System.out.printf("Error unlatching Mod %d Rly %d\n",mod,rly);
```

```
break;
                System.out.printf("Unlatched Mod %d Rly %d\n",mod,rly);
             }
          }
         socket.close(); // Close the socket and its streams
      }
}
public class if12_lan
{
      private int bytesRcvd,bytesSent;
      private byte[] rcvBuffer = new byte[256];
      public if 12_lan()
         bytesRcvd = 0;
         bytesSent = 0;
      }
      /**-----*/
      public int init_LAN(InputStream in, OutputStream out) throws IOException,
             InterruptedException
         String str = new String("E0 73; V0 73; TCPANSWERBACK 1\n");
         // Convert string to bytes for writing to output stream
         byte[] byteBuffer = str.getBytes();
         // Send the encoded string to the if12
          out.write(byteBuffer);
         Thread.sleep(1000); //Wait one second
         // Receive the response from the device
         if ((bytesRcvd = in.read(rcvBuffer,0,9)) != 9)
             return -1;
         return 0;
      }
      /**-----*/
      public int matrix clear(InputStream in,OutputStream out) throws IOException
          String str = new String("C\n");
         // Convert string to bytes for writing to output stream
         byte[] byteBuffer = str.getBytes();
         // Send the encoded string to the if12
         out.write(byteBuffer);
         // Receive the response from the device
         if ((bytesRcvd = in.read(rcvBuffer,0,3)) == -1)
             return -1;
         return rcvBuffer[0];
      /**-----*/
      public int point_ops(InputStream in, OutputStream out,char cmd,int mtx,
          int mod, int rly) throws IOException, InterruptedException
```

```
//Format command string to send to device
String cmd_line = String.format("%c%d %d %d\n",cmd,mtx,mod,rly);
// Convert string to bytes for writing to output stream
byte[] byteBuffer = cmd_line.getBytes();
// Send the encoded string to the if12
out.write(byteBuffer);
Thread.sleep(100); //Wait 1/10 second
// Receive the response from the device
if ((bytesRcvd = in.read(rcvBuffer,0,3)) == -1)
    return -1;
return rcvBuffer[0];
}
```

C LAN Programming Example

```
/* Cytec Matrix Test Program for LAN */
/* This program uses Microsoft's WS2_32 Library */
/* and winsock2.h. These are available in the */
/* Microsoft SDKs and can be downloaded from */
/* Microsoft's Developer Network */
/* https://msdn.microsoft.com/en-us/default.aspx */
#include <stdio.h>
#include <winsock2.h>
#include <stdlib.h> /* for exit() */
int init_LAN(int sock);
int point ops(int sock,int cmd, int mtx, int mod, int rly);
int matrix_clear(int sock);
void DieWithError(char *errorMessage);
#define MAX_MTX 1
#define MAX_MOD 4
#define MAX RLY 12
int main(int argc, char *argv[])
       int sock;
       char *servIP = "10.0.0.144"; /*Default IP Address*?
       struct sockaddr in servAddr; /* IP address */
       unsigned short servPort = 8080; /* Port */
       int mtx, mod, rly, status;
       if (argc == 3)
           servIP = argv[1];
           servPort = atoi(argv[2]);
       }
```

```
/* Structure for WinSock setup communication */
      WSADATA wsaData:
                                         /* Load Winsock 2.2 DLL */
      WSAStartup(0x202, &wsaData);
      /* Create a reliable, stream socket using TCP */
      if ((sock = socket(PF_INET, SOCK_STREAM, IPPROTO_TCP))<0)
          DieWithError("socket() failed");
      /* Construct the server address structure */
      memset(&servAddr, 0, sizeof(servAddr)); /* Zero out structure */
      servAddr.sin_family
                             = AF_INET;
                                              /* Internet address family */
      servAddr.sin addr.s addr = inet addr(servIP); /* Server IP address */
      servAddr.sin port
                           = htons(servPort); /* Server port */
      /* Establish the connection to the server */
      if (connect(sock, (struct sockaddr *) &servAddr, sizeof(servAddr))<0)
             DieWithError("connect() failed");
      /* Initialize Device using init_LAN Function */
      init LAN(sock);
      /* Send Clear Command to Device with matrix clear Function*/
      if ((status = matrix_clear(sock)) != 48)
          printf("Error clearing device/n");
      /* Simple looping through switchpoints */
      for(mtx=0; mtx<MAX MTX; mtx++)
        for (mod=0; mod<MAX MOD; mod++)
          for (rly=0; rly<MAX RLY; rly++)
          if (((status = point_ops(sock,'L',mtx,mod,rly))) !=49)
              printf("Error point %d %d %d not closed\n",mtx,mod,rly);
             else
             printf("Latched point %d %d\n",mod, rly);
             if (((status = point ops(sock,'U',mtx,mod,rly))) !=48)
             printf("Error point %d %d %d not open\n",mtx,mod,rly);
             else
             printf("Unlatched point %d %d\n",mod, rly);
        }
      closesocket(sock);
      WSACleanup(); /* Cleanup Winsock */
      return 0:
/*-----*/
int init LAN(int sock)
```

}

```
{
       char rcvString[40]; /* Buffer for device response */
       int rcvStringLen;
                         /* Length of device response */
       void DieWithError(char *errorMessage);
       /* Initialize Device */
       if ((send(sock, "E0 73; V0 73; TCPANSWERBACK 1\n", 28, 0)) != 28)
          DieWithError("send() failed");
       Sleep(1000); /* Wait for Response from Device */
       if ((rcvStringLen = recv(sock, rcvString, 9, 0)) < 9)
          DieWithError("recv() failed or connection closed prematurely");
       revString[revStringLen] = '\0';
       return 0;
}
/*-----*/
int matrix_clear(int sock)
       char rcvString[8]; /* Buffer for device response */
       int rcvStringLen;
                          /* Length of device response */
       if ((\text{send}(\text{sock}, "C\n", 2, 0)) != 2)
          DieWithError("send() failed");
       Sleep(200); /* Wait for Response
       /* Receive Response from Device */
       if ((rcvStringLen = recv(sock, rcvString, 10, 0)) <= 0)
          DieWithError("recv() failed or connection closed prematurely");
       rcvString[rcvStringLen] = '\0';
       int status = rcvString[0] & 0x3f;
       return status;
}
/*-----Switchpoint Operation----- */
int point_ops(int sock,int cmd, int mtx, int mod, int rly)
                              /* Formatted command string */
       char cmd_str[40];
       char rcvString[8]; /* Buffer for device response */
       int rcvStringLen;
                          /* Length of device response */
       /* Format String */
       sprintf(cmd_str,"%c%d %d %d\n",cmd,mtx,mod,rly);
       /* Send Command to Device */
       if ((send(sock,cmd_str,strlen(cmd_str),0)) != strlen(cmd_str))
```

```
DieWithError("send() failed");
    Sleep(200); /* Wait for Response
    /* Receive Response from Device */
    if ((rcvStringLen = recv(sock, rcvString, 10, 0)) \le 0)
       DieWithError("recv() failed or connection closed prematurely");
    rcvString[rcvStringLen] = '\0';
    int status = rcvString[0] & 0x3f;
    return status;
}
/*-----*/
void DieWithError(char *errorMessage)
    fprintf(stderr,"%s: %d\n", errorMessage, WSAGetLastError());
    getchar();
    exit(1);
}
LabWindows RS232 Programming Example
int RS232port;
int CYRS232Initialize (int com_port, int baud_rate);
int CyIf3_read (char *buf);
int CyIf3 write (char *buf);
int CyIf3_close (void);
/*======END */
#include <ansi_c.h>
#include <utility.h>
/*_____*/
/* Cytec Main Frame RS232 LabWindows/CVI Driver Module
/*____/*
#include <rs232.h>
#include <formatio.h>
#include "CYRS232.h"
/*= STATIC VARIABLES ==========*/
/* port contains the number of the port opened for the instrument module. */
/* cmd is a buffer for RS-232 I/O strings.
/* rscnt contains the number of bytes transferred during a read or write. */
```

```
/* CyIf3_err: the error variable for the instrument module
/*_____
//static int port;
static char cmd[26];
static int rscnt;
static int CyIf12_err;
/*= UTILITY ROUTINES ======
int CyIf12_invalid_short_range (short val, short min, short max, int err_code);
int CyIf12_invalid_integer_range (int val, int min, int max, int err_code);
int CyIf12_invalid_longint_range (long val, long min, long max, int err_code);
int CyIf12 invalid real range (double val, double min, double max, int err code);
int CyIf12_read_data (char *buf, int cnt, int term);
int CyIf12_write_data (char *buf, int cnt);
int CyIf12_device_closed (void);
void CyIf12_setup_arrays (void);
int main()
      CYRS232Initialize(12,9600);
}
/*_____*/
/* This function opens a comport for the instrument module, queries for */
/* ID, and initializes the instrument to a known state.
/*_____//
int CYRS232Initialize(int com_port, int baud_rate)
{
      char s[40];
  if (CyIf12_invalid_integer_range (baud_rate, 110, 19200, -2) != 0)
    return -14;
  CyIf12_err = OpenComConfig (com_port, "", baud_rate, 0, 8, 1, 512, 512);
  if (CyIf12 err<0) {
    return CyIf12_err;
  CyIf12_err = SetComTime (com_port, 1.0);
  if (CyIf12_err<0) {
    return CyIf12_err;
/*
  Set port to the number of the port just opened.
  RS232port = com_port;
/* Initialize communication, Answerback ON, Verbose, Echo OFF */
```

```
Fmt (s, "A1,73;V0,73;E0,73\r");
     CyIf12_err = (ComWrt (RS232port, s, StringLength(s)));
     if (CyIf12_err<0) {
        return CyIf12_err;
     Delay(.1);
     CyIf12_err = ComRdTerm(RS232port, s, 40, \r');
     if (CyIf12_err<0) {
        return CyIf12_err;
     Delay (1.0);
     FlushInQ (com_port);
     FlushOutQ (com_port);
 return CyIf12_err;
}
/*_____*/
int CyIf12_read (char *buf)
     return(CyIf12_read_data (buf, 40, '\r'));
}
int CyIf12_write (char *buf)
     return (CyIf12_write_data (buf, StringLength(buf)));
}
      .____*/
/* This function closes the port for the instrument module and sets the */
/* port to zero.
/*_____*/
int CyIf12_close (void)
/* Check for device closed */
 if (CyIf12_device_closed())
   return CyIf12_err;
/*
  Close the com port. If error, set CyIf3_{err} = rs232err+300.
*/
 CloseCom(RS232port);
 if (rs232err!= 0) {
   CyIf12_err = rs232err + 300;
   return CyIf12_err;
```

```
}
  RS232port = 0;
  return CyIf12_err;
}
/* = UTILITY ROUTINES ==========*/
/* Function: Invalid Short Range
/* Purpose: This function checks a short to see if it lies between a
        minimum and maximum value. If the value is out of range, set */
/*
/*
        the global error variable to the value err_code. If the
        value is OK, error = 0.
/*
                                                                      _____*/
int CyIf12_invalid_short_range (short val, short min, short max, int err_code)
 if ((val < min) || (val > max)) {
  CyIf12_err = err_code;
  return -1;
 return 0;
}
/* Function: Invalid Integer Range
/* Purpose: This function checks an integer to see if it lies between a */
        minimum and maximum value. If the value is out of range, set */
/*
        the global error variable to the value err_code. If the
        value is OK, error = 0.
int CyIf12_invalid_integer_range (int val, int min, int max, int err_code)
{
 if ((val < min) || (val > max)) {
  CyIf12_err = err_code;
  return -1:
 return 0;
/* Function: Invalid Long Integer Range
/* Purpose: This function checks a long integer to see if it lies between */
        a minimum and maximum value. If the value is out of range, */
/*
/*
        set the global error variable to the value err code. If the */
        value is OK, error = 0. The return value is equal to the
/*
        global error value.
/*
int CyIf12 invalid longint range (long val, long min, long max, int err code)
{
  if (val < min || val > max) {
    CyIf12_err = err_code;
    return -1;
  }
```

```
return 0;
/* Function: Invalid Real Range
/* Purpose: This function checks a real number to see if it lies between */
/*
       a minimum and maximum value. If the value is out of range, */
       set the global error variable to the value err code. If the */
/*
/*
       value is OK, error = 0.
int CyIf12 invalid real range (double val, double min, double max, int err code)
 if ((val < min) || (val > max)) {
  CyIf12_err = err_code;
  return -1;
 return 0;
    _____
/* Function: Device Closed
                                                           */
/* Purpose: This function checks to see if the module has been
/*
       initialized. If the device has not been opened, a 1 is
/*
       returned, 0 otherwise.
/*_____
int CyIf12_device_closed (void)
  if (RS232port == 0) {
    CyIf12 err = 232;
    return -1;
  }
  return 0;
}
/*_____
                                                _____*/
/* Function: Read Data
/* Purpose: This function reads a buffer of data from the instrument. The */
       return value is equal to the global error variable.
/*_____*/
int CyIf12_read_data (char *buf, int cnt, int term)
  rscnt = ComRdTerm(RS232port, buf, cnt, term);
      FlushInQ (RS232port);
  return rscnt;
}
/* Function: Write Data
/* Purpose: This function writes a buffer of data to the instrument. The */
       return value is equal to the global error variable.
int CyIf12_write_data (char *buf, int cnt)
```

```
rscnt = ComWrt (RS232port, buf, cnt);
 return rscnt;
/*_____*/
/* This function is called by the init routine to initialize global arrays */
/* This routine should be modified for each instrument to include
/* instrument-dependent command arrays.
/*_____*/
void CyIf12_setup_arrays (void)
.
/*= THE END ==============*/
LabWindows GPIB Programming Example
/*------/
/*= Cytec IF-11 IEEE488 Control Module Include File =============*/
/*== GLOBAL CONSTANT DECLARATIONS ==================*/
/* Replace 10 with the maximum number of devices of this type being used. */
#define IF12 MAX INSTR 10
int if12_init (int, int, int *);
/** INSERT INSTRUMENT-DEPENDENT FUNCTION DECLARATIONS HERE **/
int if12 operate(int, int, int, int, int *);
int if12_write (int, char *);
int if12 read (int, int, char *, int *);
int if12_close (int);
/*=== END INCLUDE FILE ==============*/
/*____*/
#include <gpib.h>
#include <utility.h>
#include <formatio.h>
#include "cy_if12.h"
/*= INSTRUMENT TABLE ==========*/
/* address array: contains the GPIB addresses of opened instruments.
                                            */
/* bd array: contains the device descriptors returned by OpenDev.
/* instr cnt: contains the number of instruments open of this model type. */
```

```
static int address[IF12 MAX INSTR + 1];
static int bd[IF12_MAX_INSTR + 1];
static int instr cnt;
/*= STATIC VARIABLES ==============
/* cmd is a buffer for GPIB I/O strings.
/* if12 err: the error variable for the instrument module
/* ibcnt: contains the number of bytes transferred by GPIB reads and
      writes. See the GPIB library I/O Class for more information
static char cmd[50]:
static int if12 err;
int if12_open_instr (int, int *);
int if12_close_instr (int);
int if12_invalid_integer_range (int, int, int, int);
int if12_device_closed (int);
int if12 read data (int, char *, int);
int if12_write_data (int, char *, int);
int if 12 set timeout (int, int, int *);
void if12_setup_arrays (void);
/* Function: Initialize
/* Purpose: This function opens the instrument, queries the instrument */
        for its ID, and initializes the instrument to a known state. */
int if12 init (addr, rest, instrID)
int addr;
int rest;
int * instrID;
       int ID;
       if (if12 invalid integer range (addr, 0, 30, -1) != 0)
          return if12 err;
       if (if12_invalid_integer_range (rest, 0, 1, -3) != 0)
          return if 12 err;
       if (if12_open_instr (addr, &ID) !=0)
          return if12 err;
       if (rest) {
          if (if12_write_data (ID, "C", 1) != 0) {
              if12 close instr (ID);
              return if12 err;
          Delay(0.01);
       if12_setup_arrays ();
```

```
*instrID = ID;
      return if12_err;
}
/* - Operations: Latch, Unlatch, Multiplex, Clear and Status --- */
int if12_operate (instrID, Operation, Module, Relay, Status)
int instrID, Operation, Module, Relay;
int *Status;
{
      char s[20];
      *Status = -1;
      if (Operation == 'C') {
         Fmt(s,"C");
         if (if12_write_data(instrID, s, StringLength(s)) != 0)
             return if12_err;
         Delay(0.01);
      }
      else {
         Fmt(s,"%c %d %d", Operation, Module, Relay);
         if (if12_write_data(instrID, s, StringLength(s)) != 0)
             return if12_err;
      }
      if (if12 read data(instrID, s, 2) !=0)
         return if12_err;
      *Status = s[0] \& 0xf;
      return if12_err;
}
/*_____*/
/* Function: Write To Instrument
/* Purpose: This function writes a command string to the instrument.
/*_____*/
int if 12 write (instrID, cmd string)
int instrID;
char *cmd_string;
      if (if12_invalid_integer_range (instrID, 1, IF12_MAX_INSTR, -1) != 0)
          return if12 err;
      if (if12 device closed(instrID) != 0)
         return if12_err;
      Fmt (cmd, "%s<%s", cmd_string);
      if (if12 write data (instrID, cmd, NumFmtdBytes()) != 0)
         return if12_err;
      return if12_err;
}
```

```
/* Function: Read Instrument Buffer
/* Purpose: This function reads the output buffer of the instrument.
                                                                    */
int if12_read (instrID, numbytes, in_buff, bytes_read)
int instrID;
int numbytes;
char *in buff;
int *bytes_read;
       if (if12_invalid_integer_range (instrID, 1, IF12_MAX_INSTR, -1) != 0)
           return if 12 err:
       if (if12_device_closed(instrID) != 0)
          return if12_err;
       *bytes read = 0;
       if (if12_read_data (instrID, in_buff, numbytes) != 0)
          return if12 err;
       *bytes read = ibcnt;
       return if12 err;
}
                                                    */
/* Function: Close
/* Purpose: This function closes the instrument.
int if12_close (instrID)
int instrID;
       if (if12_invalid_integer_range (instrID, 1, IF12_MAX_INSTR, -1) != 0)
           return if 12 err;
       if (if12_device_closed (instrID))
          return if12 err;
       if12 close instr (instrID);
       return if12 err;
}
/*= UTILITY ROUTINES ==========*/
/* Function: Open Instrument
/* Purpose: This function locates and initializes an entry in the
                                                                  */
/*
        Instrument Table and the GPIB device table for the
        instrument. The size of the Instrument Table can be changed */
/*
        in the include file by altering the constant
/*
        IF12_MAX_INSTR. The return value of this function is equal */
/*
/*
        to the global error variable.
```

```
int if12_open_instr (addr, ID)
int addr:
int *ID;
{
        int i, instrID;
        instrID = 0;
        if 12 \text{ err} = 0;
/* Check to see if the instrument is already in the Instrument Table. */
        for (i = 1; i \le IF12 \text{ MAX INSTR}; i++)
            if (address[i] == addr) {
                instrID = i;
                i = IF12\_MAX\_INSTR;
             }
/* If it is not in the instrument table, open an entry for the instrument. */
        if (instrID \le 0)
            for (i = 1; i <= IF12_MAX_INSTR; i++)
                if (address[i] == 0) {
                    instrID = i;
                    i = IF12\_MAX\_INSTR;
/* If an entry could not be opened in the Instrument Table, return an error.*/
        if (instrID \le 0) {
            if 12 \text{ err} = 220;
            return if12_err;
        }
/* If the device has not been opened in the GPIB device table (bd[ID] = 0),*/
/* then open it.
        if (bd[instrID] \le 0) {
            if (instr cnt \leq 0)
                CloseInstrDevs("if12");
            bd[instrID] = OpenDev ("", "if12");
            if (bd[instrID] \le 0) {
                if 12 \text{ err} = 220;
                return if12 err;
            instr cnt += 1;
            address[instrID] = addr;
         }
/* Change the primary address of the device */
        if (ibpad (bd[instrID], addr) < 0) {
            if 12 \text{ err} = 233;
```

```
return if12_err;
        }
        *ID = instrID;
        return if12_err;
}
/* Function: Close Instrument
/* Purpose: This function closes the instrument by removing it from the */
         GPIB device table and setting the address and bd[instrID] to */
         zero in the Instrument Table. The return value is equal to */
/*
/*
         the global error variable.
int if12_close_instr (instrID)
int instrID;
{
        if (bd[instrID] != 0) {
            CloseDev (bd[instrID]);
            bd[instrID] = 0;
            address[instrID] = 0;
            instr cnt = 1;
        }
        else
            if 12 \text{ err} = 221;
        return if12 err;
}
/* Function: Invalid Integer Range
/* Purpose: This function checks an integer to see if it lies between a */
/*
         minimum and maximum value. If the value is out of range, set */
/*
         the global error variable to the value err_code. If the
         value is OK, error = 0. The return value is equal to the
/*
         global error value.
/*
int if 12 invalid integer range (val, min, max, err code)
int val;
int min:
int max;
int err_code;
        if (val < min || val > max)
            if 12 \text{ err} = \text{err code};
        else
            if 12 \text{ err} = 0;
        return if12_err;
}
```

```
/* Function: Device Closed
/* Purpose: This function checks to see if the module has been
                                                         */
/*
       initialized. If the device has not been opened, set the
/*
       global error variable to 232, 0 otherwise. The return value */
/*
       is equal to the global error value.
/*_____*/
int if12 device closed (instrID)
int instrID:
{
      if (bd[instrID] \le 0)
         if12_err = 232;
      else
         if 12 \text{ err} = 0;
      return if12_err;
}
/*_____
/* Function: Read Data
/* Purpose: This function reads a buffer of data from the instrument. The */
       return value is equal to the global error variable.
/*____*/
int if12_read_data (instrID, buf, cnt)
int instrID;
char *buf;
int cnt;
{
      if (ibrd(bd[instrID], buf, (long)cnt) <= 0)
         if12_err = 231;
      else
         if12_err = 0;
      return if12 err;
}
/* Function: Write Data
/* Purpose: This function writes a buffer of data to the instrument. The */
       return value is equal to the global error variable.
/*____*/
int if12_write_data (instrID, buf, cnt)
int instrID;
char *buf;
int cnt;
{
      if (ibwrt(bd[instrID], buf, (long)cnt) <= 0)
         if 12 \text{ err} = 230;
      else
         if12_err = 0;
      return if12_err;
}
```

```
*/
/* Function: Set Timeout
/* Purpose: This function changes or disables the timeout of the device. */
       Refer to the LabWindows Standard Libraries Reference Manual */
       for timeout codes. The return value is equal to the global */
/*
/*
       error variable.
/<del>*==</del>
int if12_set_timeout (instrID, tmo_code, old_timeout)
int instrID:
int tmo_code;
int *old_timeout;
      *old_timeout = ibtmo (bd[instrID], tmo_code);
      if (ibsta \leq 0)
         if12_{err} = 239;
      else
         if 12 \text{ err} = 0;
      return if12 err;
}
/*_____
/* Function: Setup Arrays
/* Purpose: This function is called by the init routine to initialize
                                                        */
/*
       static arrays.
/*
       This routine should be modified for each instrument to
                                                        */
/*
       include instrument-dependent commmand arrays.
/*_____*/
void if12_setup_arrays ()
/*=== THE END ============*/
```

LabView Drivers

Labview Drivers are available for download at https://cytec-ate.com/downloads/drivers/

